



Software Engineering and Enumerative Combinatorics

Alain Giorgetti¹ Richard Genestier¹ Valerio Senni²

¹FEMTO-ST Institute, Univ. of Franche-Comté

²IASI-CNR, Roma

MAP 2014





Motivations

Cross-fertilization between software engineering and enumerative combinatorics

- ▶ Enumerative Combinatorics (EC)
 - ▶ Branch of mathematics
 - ▶ \rightsquigarrow Counting discrete structures of given size
 - ▶ Also, exhibiting non-trivial structural bijections
- ▶ Software Engineering (SE)
 - ▶ methods for the rational design, dev[†] and maintenance of software
 - ▶ validation, mainly by testing (around 50% of software dev[†])
- ▶ EC for SE
 - ▶ Analysis of algorithm complexity
 - ▶ Bounded exhaustive testing with structured data
- ▶ SE for EC
 - ▶ Methods for **guessing** and proving **conjectures** in combinatorics
 - ▶ Focus on rooted map enumeration

Outline



Motivations

Bounded exhaustive testing

Planar rooted map encodings

Conclusion



Bounded exhaustive testing

- ▶ **Motivation:** test cases for programs manipulating structured data (lists, arrays, trees, etc.) with complex invariants (e.g. red-black trees, Dyck words)
- ▶ Exhaustive generation of combinatorial structures up to some given (small) size
- ▶ Naive solution: Rejection (not efficient)
- ▶ Test case generators based on constraint logic programming (CLP)



Example: Dyck words

- ▶ A Dyck word over the alphabet $\{(,)\}$ is a **balanced parenthesis word**
- ▶ A Dyck word of length $2n$ (size n) contains n pairs of parentheses (possibly nested) which correctly match
- ▶ Example: $(()) ((() ()))$
- ▶ Grammar: $D ::= \varepsilon \mid (D) D$

CLP-based test case generators [SF12]



- ▶ Motivation: test cases for programs manipulating structured data (lists, arrays, trees, etc.) with complex invariants
- ▶ Logic programs provide declarative specifications of test cases
- ▶ Filter promotion techniques optimize specifications



Logic programming

- ▶ Programs are sets of rules (Horn clauses) of the form

$$C \text{ :- } H_1 \wedge \dots \wedge H_n$$

(meaning, C holds if H_i holds for $i = 1, \dots, n$)

- ▶ Example

```
ordered([]).
```

```
ordered([X]).
```

```
ordered([X1, X2 | L]) :- X1 <= X2 & ordered([X2 | L]).
```

- ▶ Query evaluation

1. Pick leftmost atom in current query: $Q = H \wedge R$
2. Find unifying head: $C \sigma = H \sigma$
3. Rewrite to get a new query: $(H_1 \wedge \dots \wedge H_n \wedge R) \sigma$



LP-based generation

`ordered([])`.

`ordered([X])`.

`ordered([X1, X2 | L]) :- X1 ≤ X2 ∧ ordered([X2 | L])`.

as a generator:

`ordered(L)`.



`L = []`



`L = [X]`



`L = [X1, X2] with X1 ≤ X2`



...

`L = [X1, X2, X3] with X1 ≤ X2 ∧ X2 ≤ X3`

Outline



Motivations

Bounded exhaustive testing

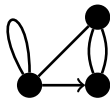
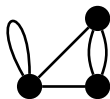
Planar rooted map encodings

Conclusion



Planar topological map

- ▶ A planar topological map is a connected graph (loops and multiple edges allowed) drawn on the sphere so that each connected component of the complement of the graph (face) is homeomorphic to an open disc
- ▶ Maps are studied (generated, counted, etc.) up to isomorphism (orientation-preserving surface isomorphism + underlying graph isomorphism)
- ▶ A rooted map is a map with a distinguished dart (half an edge), its root
- ▶ Rooted maps have no non-trivial (root-preserving) automorphism \rightarrow easier to study than maps
- ▶ A combinatorial map is a triple (D, R, L) where D is a finite set, R is a permutation of D and L is a fixpoint-free involution of D such that the group $\langle R, L \rangle$ generated by R and L acts transitively on D





Correspondence between two map encodings

Encodings of rooted planar maps

- ▶ By words: Canonical parenthesis-bracket systems [Walsh & Lehman 72], named **p-words** here
- ▶ By trees
 - ▶ Former proposals: well labeled trees [Cori & Vauquelin 81], balanced blossom trees [Schaeffer 03]
 - ▶ New family (conjecture): **p-trees**
- ▶ New theorem: p-words and p-trees of the same size are in one-to-one correspondence



p-words

- ▶ A p-word is any shuffle of a Dyck word on the alphabet $\{(,)\}$ and a Dyck word on the alphabet $\{[,]\}$, which does not contain any subword $[()]$ composed of two pairs $[]$ and $()$ matching in the Dyck words (canonicity property)
- ▶ Forbidden pattern $\dots [\dots (\dots) \dots] \dots$
- ▶ Example
 - ▶ 9 p-words with 4 letters
 $(())$ $([])$ $([])$ $() ()$ $() []$ $[()]$ $[[]]$ $[] ()$ $[] []$
 - ▶ One non-canonical p-word with 4 letters: $[()]$
- ▶ The size of a p-word is half its length

Design of efficient p-word generators [GS12]

Exploiting the resolution-based computation mechanism of Prolog

1. First declarative version in logic programming (specification, correct)
 - ▶ Dyck words, two kinds of parentheses
 - ▶ Shuffling
 - ▶ Inefficient: Several computation branches leading to failure
2. Second (more operational) version
 - ▶ Based on word extension from left to right + a stack of counters
 - ▶ More efficient
3. Third version (optimized)
 - ▶ Pruning failing computations in the second version
 - ▶ Even more efficient

How to ensure correctness of (2) and (3) w.r.t. (1)?



Correctness of p-word generators

How to ensure correctness of (2) and (3) w.r.t. (1)?

- ▶ Compare their outputs incrementally (by the size of the structure)
- ▶ Number of generated structures
- ▶ Sets of generated structures
- ▶ Programs validated up to size 11 (constructing around 1.60×10^9 structures)
- ▶ Also for a translation of the optimized program (3) into C
- ▶ Our C program is more efficient than any other C program in the literature
- ▶ Incremental comparison improves confidence of correctness
- ▶ Logic programming-supported method for the design of combinatorial algorithms



What are the key ingredients of the proof?

- ▶ Bijection between two encodings of rooted planar maps
 - ▶ p-words
 - ▶ p-trees (see next slide)
- ▶ Computer-assisted discovery of bijections **w2t** and **t2w** between both families
- ▶ With a validation tool (LP-based) and a proof assistant (Coq/SSReflect)



Definition of p-trees

- ▶ An mtree is a (rooted plane) binary-unary tree in which each unary node is labelled by a natural number

Inductive mtree :=

| mty : mtree

| bnode : mtree \rightarrow mtree \rightarrow mtree

| unode : $\mathbb{N} \rightarrow$ mtree \rightarrow mtree .

- ▶ The degree of an mtree is defined by

Function deg (t : mtree) : \mathbb{N} :=

match t with

| mty \Rightarrow 0

| bnode u v \Rightarrow 2 + deg u + deg v

| unode n _ \Rightarrow n + 1

end .

- ▶ A ptree is an mtree where each unary node label does not exceed the degree of its child
- ▶ The size of a tree is the total number of its nodes



p-trees in Coq/SSReflect

- ▶ A ptree is an mtree where each unary node label does not exceed the degree of its child
- ▶ Characteristic property of p-trees among m-trees

```
Function isPtree (t : mtree) : bool :=  
  match t with  
  | mty  $\Rightarrow$  true  
  | bnode u v  $\Rightarrow$  isPtree u && isPtree v  
  | unode n w  $\Rightarrow$  isPtree w && (n <= deg w)  
  end.
```

- ▶ p-trees are m-trees with this property

```
Structure ptree : Type := mkPtree {  
  pval :> mtree;  
  _ : isPtree pval  
}.
```



p-words in Coq/SSReflect

- ▶ Letters: $[] () : \text{lett}$
- ▶ Words: **Definition** $\text{word} := \text{seq lett}$.
- ▶ Dyck words on parentheses

Inductive $\text{dwp} : \text{word} \rightarrow \text{Prop} :=$
 $| \text{mtyP} : \text{dwp nil}$
 $| \text{decompP} : \forall u v : \text{word},$
 $\quad \text{dwp } u \rightarrow \text{dwp } v \rightarrow \text{dwp } ((:: u ++) :: v).$

- ▶ Characterization of p-words (adapted from [Cor75, Property II.7])

Inductive $\text{pword} : \text{word} \rightarrow \text{Prop} :=$
 $| \text{pwordmty} : \text{pword nil}$
 $| \text{pwordbracket} : \forall u v : \text{word},$
 $\quad \text{pword } u \rightarrow \text{pword } v \rightarrow \text{pword } ([:: u ++] :: v)$
 $| \text{pwordparen} : \forall u v : \text{word}, \text{dwp } (\text{rmb } u) \rightarrow$
 $\quad \text{pword } (u ++ v) \rightarrow \text{pword } ((:: u ++) :: v).$

where rmb removes brackets



Validation

- ▶ Similar definitions in Prolog
- ▶ Same number of generated structures up to size 6
- ▶ Sequence 1, 2, 9, 54, 378, 2916, 24057
(<https://oeis.org/A000168>)
- ▶ Same set of generated structures up to size 5
- ▶ **Guess** inductive functions
t2w : mtree \rightarrow word
and
w2t : word \rightarrow tree
whose restrictions to ptrees and pwords are bijective



From p-trees to p-words

Fixpoint $t2w$ ($t : mtree$) {struct t } : word := ???

- ▶ Source of inspiration: Binary trees \rightarrow Dyck words

```
match t with
| mty  $\Rightarrow$  nil
| bnode u v  $\Rightarrow$  [ :: t2w u ++ ] :: t2w v
| unode n s  $\Rightarrow$  let w := t2w s in ( :: insertCP w n
```

- ▶ Ideas for the insertion function
 - ▶ n is sometimes less than the length of w
 - ▶ Add a $)$ before the first n letters of w ?
 - ▶ Invalidated by generation of words of size 3
 - ▶ $([()])$ twice, $([()])$ missing
 - ▶ Add a $)$ after the n -th Dyck word in rmb w ?
 - ▶ Invalidated, but works with $deg\ s - n$ instead of n



From p-words to p-trees

```
Fixpoint w2t (w : word) {struct w} : mtree :=  
  match w with  
  | nil => mty  
  | [ :: u => ??  
  | ( :: u => ???  
end.
```

- ▶ For `[`, similar to parsing of Dyck words
- ▶ For free in LP

`w2t ([] , mty) .`

`w2t ([b | W] , b (T1 , T2)) :- append (U , [r | V] , W) ,
 pword (U) , pword (V) , w2t (U , T1) , w2t (V , T2) .`

- ▶ For `(`, discovery in Prolog

`w2t ([p | W] , u (N , T)) :- append (U , [a | V] , W) ,
 rmb (U , P) , dwp (P) , append (U , V , S) , w2t (S , T) ,
 cn (V , Np1) , N is Np1 - 1 .`

- ▶ Last line guessed, comparing `T` with the antecedent of `W` by `t2w`.



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Conclusion

- ▶ Software engineering methods to
 - ▶ Assist the discovery and proof of new results in combinatorics
 - ▶ Design and validate generators of structured data/combinatorial objects
- ▶ Giving **more confidence** in scientific results and programs
- ▶ Testing works as an accelerator, formal proving as a brake
- ▶ Thanks to Reynald Affeldt, Cyril Cohen and Enrico Tassi for their help on SSReflect, to Timothy R. S. Walsh for helpful comments and to Noam Zeilberger for exciting discussions
- ▶ Work in progress. . . **Join the team!**



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