



Dear KDE e.V. member,

In front of you, you have another update on the activities conducted by the KDE e.V.. A lot has happened over the last year in the KDE ecosystem. Since 2009's Akademy, KDE has released two feature releases, KDE SC 4.3 and KDE SC 4.4. Those two releases verify the design of the KDE platform as a whole, but just in the same way these releases are only the result of thousands of hours put into the KDE codebase over the course of last year. In the background, we have the KDE e.V., the foundation to support the KDE community organisationally, legally and not least financially thanks to the help of many people and companies who chose to contribute not by offering their time, but by chipping in with some money.

In particular our successful strategy to improve the KDE platform, desktop and applications is to hold regular developer sprints, and thereby making it possible for developers who usually collaborate across the Internet to meet, discuss, and work together on their projects in person. Developer sprints prove to be a very effective means of fostering collaboration, speeding up development in a certain area, and providing the opportunity to make bigger steps than would be possible with online collaboration only.

Another particularly big event in the yearly KDE e.V. calendar is KDE's worldwide developer summit, Akademy. This year, it will take place in Tampere, Finland. Preparations for this year's conference are well underway, and the KDE e.V. has also already started calling for hosts for 2011's conference, which will be co-located with GUADEC, the conference of our friendly competitors again after a rather successful joint event in 2009.

One particular focus of the the KDE e.V. is currently initiating the individual Supporting Membership programme. This programme is a means for people to contribute to KDE financially, instead of doing so by investing time. The Supporting Membership programme is a great way to show

the appreciation for KDE's work on the Free Desktop, and to help the KDE e.V. to conduct all those different activities, sprints, meetings, conferences and many others also in the future.

Now, without further ado, please read on for an update of the KDE e.V.'s activities over the past year.

Signed,

Cornelius Schumacher for the KDE e.V. Board
<kde-ev-board@kde.org>

Supported Member Activities

Developer Meetings and Sprints

Akonadi Sprint, 3rd - 5th April 2009

With 16 participants the largest Akonadi meeting so far took place in April in the KDAB office in Berlin. Topics included discussions about core architecture such as searching and virtual collections, design and development of the four different email resources (IMAP, POP3, Maildir and mbox), resulting in a little race to see who would get the first working email folder listing, as well as planning of the remaining KAddressbook and KOrganizer porting. The team also evaluated the Akonadi and PIM-related Google Summer of Code applications. The meeting was tremendously successful in terms of raw code output, transfer of knowledge, community-building and generating new ideas for PIM and the Free Desktop.

Amarok Usability Testing, 18th April 2009

In April, the KDE Usability team and Maryland Ubuntu Local Community conducted a small usability test on Amarok 2.0. They tested 7 friends and family members who had a variety of computer experience, and focused on testing how easily users can create and edit playlists. The usability test found several minor issues and a few major issues which were then reported to the Amarok team. The Amarok team then followed up with a developer sprint to plan 2.1 and 2.2 and incorporated many of the recommendations from the usability test into their future roadmap.

KDevelop Meeting, 19th - 26th April 2009

The KDevelop Developer Meeting 2009 was a gathering of KDevelop developers intended to finalise KDevelop 4 before release and push Quanta 4 forward. The meeting took place at the National University of Shipbuilding in Mykolayiv, Ukraine.

Amarok Sprint, 1st - 4th May 2009

In May, 14 Amarok developers descended on Berlin for the first official Amarok developer sprint. The sprint was hosted by KDAB. On Saturday, usability took the stage as the team looked into the recent usability study that Celeste Lyn Paul conducted.

Additionally, comments and ideas from other usability experts and graphic designers were also discussed. Sunday was the day for strategising on the next few releases, and a detailed roadmap of features was developed. Long term plans regarding a unified collection, visual refactorings, and space efficiencies in the ContextView were also brought up.

Coherence Sprint, 9th - 10th May 2009

The first KDE-Coherence sprint was held in May 2009. Coherence is a Python-based UPnP (Universal Plug and Play) media server and controller, and is a useful ally for Media Centre applications like Amarok. The sprint was organized at the Paris offices of Mandriva with the Coherence team, Amarok developers and KDE library developers. Long term plans are to integrate Coherence as a part of the KDE multimedia stack, using D-Bus to communicate with a Coherence server on the desktop user's machine; Coherence keeps track of the UPnP network and enables KDE applications to control remove media servers and players from the local desktop.

The results of this first meeting were encouraging, with immediate results regarding the design of the D-Bus API for KDE-Coherence integration, as well as some new features in Amarok and Coherence individually. Work was started on adding UPnP awareness to the new network:/ kioslave, but not committed to SVN. The participants left with positive feelings and plan a new sprint in October.

Network Management Sprint, 5th - 7th June 2009

In May the KDE Network Manager sprint took place in Oslo at the Nokia offices. The participants refactored the Network Management plasmoid for future growth, and worked with 3 Norwegian students to improve support for mobile broadband devices. Plans for the sprint included cleaning up UI glitches, fixing some exotic VPN types and auth types and deciding how to abstract different backends like wicd and ConnMan.

KOffice Meeting, 5th - 7th June 2009

In June, the KOffice team met again in the very hospitable environment of KDAB's Berlin office. On Saturday, there were some rather large issues being discussed: the analysis of the 2.0 release and the library redesign proposal for 2.1.

In contrast to earlier meetings, we did not just convene and discuss, but we had several presentations from KOffice team members about future developments, such as collaborative editing, library redesign, mobile computing and Kexi redesign. KO GmbH introduced their first full-time employee, Jos van den Oever. Finally, three of our Summer of Code students were present and available for intensive discussions with the rest of the KOffice team. On Sunday, there was time for hands-on work on KOffice code, API review and individual BoFs, and a Krita meeting attended by four Krita developers.

Nepomuk Meeting, 19th - 21st June 2009

The first Nepomuk meeting ever was held in Freiburg, Germany. The meeting started out with presentations on PIMO to get everybody up to speed. Afterwards, a great deal of coding work was done and the attending developers worked on issues such as integrating Nepomuk into the Raptor menu, the synchronization of data from Akonadi and Nepomuk, or the integration of Scribo-based annotation suggestions into Mailody. Furthermore, a Nepomuk service was created, which keeps the Digikam database and Nepomuk in sync.

KDE Wiki Meeting, June 2009

The KDE Wiki took place in Berlin, Germany with the goal of getting some more structure into the KDE Wikis and provide a plan for the future of where content should go.

Therefore, a mission statement was created that gives clear guidance about which Wiki serves which purpose. The basic idea is that userbase.kde.org provides end-user information, techbase.kde.org contains high-quality technical content for third party developers, distributors, and system administrators, while community.kde.org acts as a collaboration space for the community.

In addition to the general cleanup and structuring the attendees also worked on some improvements of the existing Mediawiki installation. Further improvements also have been discussed, like the intensified use of templates and the introduction of a way to rate and classify documents on the Wiki to indicate their quality.

Plasma Sprint, 28th August - 5th September 2009

The third Plasma developers meeting was held in the Swiss Alps. 15 developers from 3 continents went to Randa, Switzerland, to work on Plasma's code, design new ideas and concepts and to strengthen their bonds as a sub-community within KDE.

A lot of topics were handled in this meeting, like Plasma on mobile devices, network-enabled Plasma widgets and a richer user interface thanks to a new animation framework. Furthermore deeper integration of web services in the Plasma shell, semantic awareness of Plasma components, secure privilege elevation, and polishing of the existing functionality, among many other things, were on the agenda.

All the work that was done during Google's Summer of Code was also integrated into upstream, making all the contributions available for the upcoming KDE release. There was also work being done to run Plasma on a mobile device with the same specifications as a netbook and great results came out of it. This meeting was kindly hosted by Mario Fux in his chalet.

KDE Games Meeting, 9th - 11th October 2009

The sprint was held at Nokia's offices in Munich and a number of presentations were held, describing other tools that each of the participants had experience with (such as Unity3D, VirTools, Blender Game Engine and others). Active discussions were held, on topics such as input handling and sound management, as well as 2D versus 3D.

Much brainstorming was conducted on topics ranging from the Game Project concept to the distribution model to the user interface of the Gluon Creator tool. This spring boosted the already active development of Gluon into a state of overdrive, making it one of the the top ten most active teams on Gitorious.

As a result of corporate interest, a document was started on the Gluon wiki named "The Gluon Vision", in which Gluon is described on a higher, non-technical level.

Akonadi Meeting, 16th - 18th October 2009

The second Akonadi sprint this year took place in Berlin, Germany and was hosted by KDAB again. The KDE PIM team and others worked to port applications, add polish to the libraries, and complete PIM software. For KDE 4.4, KAddressBook and KPilot will become native Akonadi applications. At the same time, KMail and KOrganizer and the other applications are being ported, but will not be released until KDE 4.5, enjoying a long QA soak during the KDE 4.4 cycle. So there was plenty to do for the team.

Amongst others, a lot of work was done on issues such as the KAddressbook and the Grantlee text templating system, which will be used in KMail in KDE 4.5. Another focus was on connections between Akonadi's PIM data and the semantic data store in Nepomuk, the Kolab Proxy Resource and the Exchange support - both at the Akonadi resource layer and on the OpenChange library it is built upon. Further topics were the SyncML support and POP3 mail support for Akonadi,

Active on many fronts, the KDE PIM team had an industrious and succesful meeting and will continue to refactor and redesign virtually the entire set of apps over the course of the next two KDE releases.

KDE Coherence Meeting, 3rd - 4th October 2009

At the office of Collabora Multimedia in Barcelona, KDE/Amarok and Coherence developers gathered together. Objectives for this developer sprint were to finish the KIO-slave to access UPnP A/V MediaServers via the Coherence D-Bus interface and to create an Amarok plugin to natively access UPnP A/V MediaServers via the Coherence D-Bus interface.

Further objectives were to write a Coherence backend to export Amarok's music database and build a one-click installer for Coherence on Windows. As result of an industrious weekend, the Coherence developers got a UPnP/D-Bus internet pipe working (called Mirabeau).

KOffice Meeting, November 2009

Nokia kindly hosted the activities of this sprint at its office in Oslo. KOffice developers split up the discussions into three different areas: wider world, users and developers. There were discussions about how to deal with the business world as KOffice is becoming a player in the world of commercial software development, like having KOffice ported to mobile phones.

For the end users a plan to release the version 2.2 of KOffice was prepared, creating a clear list of tasks which needed to be accomplished and bugs which had to be solved to guarantee the quality of the release. Discussions about the migration of KOffice to Git were held, and almost all the work was done to migrate all the KOffice's repository to Gitorious.

Marketing & Promo Meeting, November 2009

One major focus of the meeting was to come to an agreement on a rebranding strategy for KDE, starting to refer to KDE as the community, rather than the products that are created. There was also work on other areas like the KDE Handbook, the release announcement for 4.4, decisions regarding Akademy and Camp KDE marketing as

well as the relaunch of the KDE website, in order to reflect the new branding. As a marketing action, strategies were created to improve KDE booths during conferences like developing required materials, writing documentation for people manning the booths, storage of artwork in PDF format to allow local printing, and others.

Team building was also a task of this sprint, which brought discussions about how to recruit new contributors and as a result a series of points were raised in order to accomplish this task.

Nepomuk Meeting, 6th - 9th November 2009

The second Nepomuk Workshop with the ambitious title "The Open Social Semantic Desktop Workshop - Nepomuk II" took place in Freiburg, Germany: as the title suggests the goal was to bring together Nepomuk, social and OpenDesktop technologies. Thus, the list of participants included developers from projects like Telepathy-KDE, Attica, and of course Nepomuk.

The workshop had two parts: it started out with a lengthy and complicated (rather boring for the non-Nepomuk people) discussion on a new resource URI scheme for Nepomuk and a way to share metadata between different desktops and users. A final decision was taken on the URI scheme (which also made its way into KDE SC 4.4) and a draft for metadata sharing was written. The latter was a first step towards the social part of Nepomuk which was continued in the second part of the workshop.

The second part was a development session where the participants tried to implement a prototype for sharing files including their metadata through Telepathy. This was an interesting exercise which, although it could not be finished due to lack of time, gave valuable insight into the steps necessary for a future social Nepomuk (which will continue in the GSoC 2010).

Apart from the "main" program many small issues were discussed and social bonds were created and refreshed. All in all it was a successful workshop from the viewpoint of Nepomuk development. The only downside was that no real ties between Nepomuk and OpenDesktop could be found, leaving the latter with little to do during the course of the weekend.

Imaging Sprint, 13th - 15th November 2009

The developers of digiKam and the Kipi project came together in Essen, Germany on November 13-15 for the second coding sprint for KDE photography applications. With digiKam preparing for the 1.0 release shortly before Christmas, plans were discussed and work began already in feature branches for the following release. A lot of work

was put into polishing Windows support, with collaborative testing and bug fixing. The developers of Kamoso took the opportunity to bring Kipi support to their application. A lot of discussion was centred around a future architecture for Kipi plugins for syncing with web services and how Akonadi could help in this context.

Google Summer of Code 2009

Google Summer of Code has again been a huge success for KDE this year. 37 out of 38 projects were finished successfully. We had students and mentors working on KDE projects from all around the world. Some of the projects that had students working on its codebase include Amarok, Nepomuk, Phonon, Plasma, KWord, KCall, Kalzium, Step, Marble, Bindings, Krita, KMail, Konqueror, Plasmate, KGet, KDE Games, KStars, Akonadi, KDevelop, KHTML, Kolf, Kopete, KWin, and more.

Many of the students also went to developer sprints and/or Akademy and were able to meet their mentors and the rest of the community. The students have gained valuable experience in working online with a great community, improving their coding skills and having fun. We, as a community, gained valuable contributions in terms of code - but more importantly, we welcomed new friends. We hope the students had as much fun as we had working with them, and maybe in time it will be them guiding new students in the welcoming arms of our great community! Thanks of course also go to Google for making this possible once again.

KDE PIM Meeting, 9th - 11th January 2010

On the second weekend in January the 8th incarnation of the annual KDE PIM meeting in Osnabrück, Germany, took place. This meeting has a longer history than any other regular KDE contributor event. As in all previous years, the meeting was hosted by Intevation GmbH. Up to 20 contributors followed an agenda of discussing design, marketing, attracting new developers, tools to assist and monitor progress, and the present and future of KDE PIM. The meeting started with some technical discussions.

Patrick Ohly of SyncEvolution, which is used in Moblin, attended the KDE PIM contributor sprint. He gave a talk about the challenges of syncing with multiple devices which each support different subsets of functionality and protocol, and the history of SyncEvolution. Markus Feilner of the German language Linux Magazine also attended the meeting, because he is writing an article about Akonadi and its role in the KDE Platform, and how developers are making use of it and Nepomuk in future applications. In addition to demonstrations of the CDash dashboard website hosted by Kitware and the treepkg and saegewerk tools, one focus was on marketing issues of KDE PIM,

considering the perception of KDE PIM within the broader contributor community and user base.

Kate, KDevelop, Okteta Developers Meeting, 13th - 21st February 2010

The joint meeting between the three projects was held in Berlin. The Kate team triaged 150 bugs and it was the longest sprint that Kate's developers had. A total of 159 commits and many memory leaks and crashes got fixed. Overall performance, JavaScript support and indenters are just a few of the features that got improved during the sprint. Besides that, some internals were refactored and VI mode got improved too. Kate also moved its development to Gitorious.

KDevelop's developers concentrated on stability and polishing as the first stable release of KDevelop 4 was on the horizon. Memory consumption of the C++ plugin was decreased, the Ruby plugin was improved, a list of UI parts that needed some more love before the release was created, the CSS plugin got some love, and a better debugger integration are some of things that we can list as work that was done during the sprint. It is worth mentioning the work that was also done regarding VCS and GetHotNewStuff integration. Okteta was also integrated into KDevelop and got some bug fixing and improvements on new features such as the string management plugin.

Tokamak 4 Meeting, 19th - 26th February 2010

The fourth Tokamak Plasma Meeting was held at the same place and time as the third Oxygen meeting and took place in Nuremberg, Germany. The meeting was hosted by Novell in the openSUSE offices.



This was one of the biggest developer sprints that has happened so far, with 28 developers and designers that focused on improving desktop for the end user. The topics discussed during the meeting ranged from KDE SC on mobile devices (phones and netbooks) to improvements in the look and feel of the desktop.

Putting together developers and designers from Plasma, KWin and Oxygen accelerated important discussions like the ones about ZUI, context awareness of the desktop, coherent branding of applications, the future of our window manager, mobile shells, and polishing.

After 3 days, with 2 developers and 1 designer, KDE showed that it's possible to create a consistent user experience between different devices and for the first time we saw a phone running the Plasma Mobile Shell. So, at this meeting we had regular notebooks, netbooks and mobile phones running KDE SC - all of them with custom interfaces but coherent branding. This movement started a project to improve kdelibs build system, allowing different profiles like "desktop", "tablet" and "mobile". This will ease the use of kdelibs in different contexts.

The desktop also got improvements during the meeting where we saw a lot of polishing in the Network Manager Plasmoid, bug fixing in a lot of places, improvements in Plasma's JavaScript API, Plasmate and the work "behind the scenes" to make the desktop context aware.

KPresenter Sprint, 12th - 14th February 2010

This KPresenter sprint was held in Thorsten Zachmann's house to have some "high-bandwidth" discussions regarding not only regular development and bugs but also about one particular big missing feature: animations.

While there was already some code that implemented animations in KPresenter, loading and saving was not implemented yet. The basic design and implementation were done during this sprint, but there is still a lot to be done as this was only to support ODF animations (SMIL format) and there are lots of animations from other applications to be supported.

Krita sprint, 26th February - 7th March 2010

The sprint took place in the Dutch city of Deventer and started out with a difficult discussion on the vision Krita is supposed to be based on. Led by interaction designer Peter Sikking, the discussion resulted in a clear vision for Krita: "Krita is a KDE program for sketching and painting, offering an end-to-end solution for creating digital painting files from scratch by masters. Fields of painting that Krita explicitly supports are concept art, creation of comics and textures for rendering. Modelled on existing real-world painting materials and workflows, Krita supports creative working by getting out of the way and with snappy response."

With that vision as a base to work upon, the team rapidly reworked the quick-access popup palette and the brush settings/presets palette and added a useful scratchpad area.

Krita got a new combination slider/textedit/spinbox widget that gives visual feedback about how much of the available range is used and what exactly each direction means. The brush outline cursor was fixed. Many bugs were squashed and the team improved the performance in key areas and reduced memory consumption.

Tradeshows and Community Events

Linux Collaboration Summit, 8th - 10th April 2009

From the 8th to the 10th of April, the Linux Collaboration Summit was held in San Francisco. Of course, KDE was in attendance, represented by Stephen Kelly and Alex Spehr.

The Linux Collaboration Summit is an exclusive event organized by the Linux Foundation to bring together people from the most important projects in the Linux ecosystem for high bandwidth communication, talks, and panel discussions. The first day of the summit included presentations about Moblin, upcoming features in Linux and a round table discussion with Sun, Microsoft and Linux about cooperation between the major operating systems.

Steven, still fresh from the Akonadi sprint in Berlin, and Alex made up the initial KDE presence at the event, but Gökçen Eraslan of Pardus, a KDE based distribution in Turkey, was also attending the event. Day two and three of the event was divided into more specialised tracks like BoF sessions on drivers, printing, mobile and naturally, desktop.

Stormy Peters delivered a talk from the GNOME perspective, and Steven gave a talk on the State of KDE. His talk was focused on the KDE community, the pillars of KDE, some of the benefits of the pillars that have reached users so far and how the pillars help developers build rich featured, scalable, cross platform, future-proof software. The talk was well received, and drew lots of questions particularly about information handling technologies like Nepomuk and Akonadi.

After the talk Alex joined the panel for discussion about community integration and cooperation on the desktop. The role of freedesktop.org and the Linux Foundation in helping to facilitate more cooperation was discussed as well as the areas where more standardisation is needed.

Linuxfest Northwest, 25th - 26th April 2009

In April, the US KDE booth team went to Bellingham, Washington, for Linuxfest Northwest, a somewhat smaller show, but it was still fun. Almost all booth members gave a talk. Alex Spehr presented the "Pillars of KDE" to an overflowing audience, most of whom stayed for Jeff Mitchell's talk about how easy it is to use Phonon, and then also for Chani Armitage's talk on how to write a Plasmoid.

The talks were so successful that there was demand for an encore talk, so Joshua Bell gave one on kdesvn-build. Also, Pete Lypkie was there, enjoying doing boothwork by himself when we all ended up at talks. A saint!

LinuxTag Berlin, 24th June - 27th June 2009

KDE was present at LinuxTag with one large booth hosting KDE, Amarok and Kubuntu. An entire track of talks on Saturday was dedicated solely to KDE. The talks were started off by Thomas Groß with "Netzwerkleitstand mit KDE" then Till Adam talked about the differences between KDE/Qt 3 and 4 from a developer's point of view. Sebastian Sauer presented the Kross scripting framework and Mario Fux the KDE Semantic Clipboard. This was followed by Ariya Hidayat with "Advanced Graphics Programming with Qt". After the lunch break Jos Poortvliet discussed the challenges in managing our ever-growing community. Frederik Gladhorn presented KDE Education. Torsten Rahn followed with a talk about Marble. Will Stephenson then talked about shaping the KDE 4 desktop in a user centred fashion and Frank Karlitschek followed up by discussing the integration of online communities into our desktop. The last talk in the track was again by Thomas Gross about Kommander.

On Wednesday Sven Krohls held a workshop on scripting Amarok. The day after that KDE founder Matthias Ettrich gave a keynote entitled "new user interface paradigms on mobile devices".

The booth was well visited, although due to a general decrease in attendance less so than last year. The booth took part in a treasure hunt organized by the FSFE in which visitors and kids in particular got to know KDE Education or had to determine the Moon's position with KStars.

The criticism KDE received for the KDE 4.0 release has almost completely disappeared. Visitors of the booth were curious and excited as many of the new underlying technologies such as Nepomuk and Plasma have started to become stable and usable in the applications.

Gran Canaria Desktop Summit, 3rd - 11th July 2009

The Gran Canaria Desktop Summit represented the first time the GNOME and KDE communities have co-located their annual conferences in the same location. 852 free software advocates from 46 countries gathered together to discuss and enhance the Free Desktop experience at the Gran Canaria Desktop Summit. The summit accomplished its goal of increasing co-operation between GNOME and KDE to improve the Free Desktop experience.

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Throughout the conference there were many examples of successful collaboration including shared technologies, community co-operation and growth of the local Free Software community. At first there were "cross-desktop" talks, that were held in the main conference room while KDE and GNOME related talks happened in other rooms during the other days.

This was definitely a great milestone for the Free Software Community. Members of both communities took the opportunity to exchange and compare experiences on issues related to desktop projects, such as Free Desktop marketing efforts, kernel technologies, or community management in general. Furthermore, discussions during the summit resulted in agreements to continue to work on shared technologies, shared interfaces and shared code.



The annual general assembly of KDE e.V. was an official and important part for every KDE member in the schedule of the summit. Cornelius Schumacher, KDE e.V.'s treasurer in previous years, was elected as president. Celeste Lyn Paul and Frank Karlitschek were elected as new members of the board. As always, the Academy Awards were presented to outstanding KDE contributors. Chosen by the winners of the previous year, Peter Penz won the award for best

application category and Celeste Lyn Paul accepted the award for greatest non-application contribution to KDE. David Faure won the jury selection category for greatest service to KDE.

The Gran Canaria Desktop Summit provided a great atmosphere for members of both communities, not only for hacking and writing code, but also for having a fun time together. Since it was such a success, it will not be the last event of that kind.

OpenExpo, Winterthur, 23rd - 24th September 2009

KDE was present again at the September edition of OpenExpo in Winterthur, Switzerland. The booth staff presented KDE4 on both Linux and Solaris to an interested audience. The booth space was shared with the Free Software Foundation Europe (FSFE), of which the KDE e.V. is an associate organization, to allow them to be present during the fair. The KDE presence was also enhanced by both an AmaroK and a Kubuntu booth.

Status Reports

Community Working Group Report

The Community Working Group continued to give advice and support on community issues. All problems were satisfactorily concluded except one, where a period of separation from all KDE development was recommended. A revised Charter was adopted, refined to reflect the experiences of the first year of the CWG, and a log of activities started.

System Administration Team Report for Q2 and Q3 2009

Q2

- Created 63 subversion accounts.
- Disabled 2 subversion accounts.
- Created 9 kde.org aliases.
- Modified 3 kde.org aliases.
- Created 1 kdemail.net alias.
- Created rekonq mailing lists and disabled knode-devel mailing list.
- We dealt with 57 bugs in this period.

Other activities:

- Bugzilla was updated to version 3.2.3.
- The dot.kde.org machine was formatted and reinstalled and the Dot and some websites were moved back to that machine.
- The main KDE SSL expired and was renewed.
- All anonsvn mirrors choked on revision 951943 for unknown reasons. Their maintainers needed to work overtime to find workarounds around this commit and services were restored after a couple days.
- Fathi Boudra arranged for an import of Krusader into KDE's SVN without losing their SVN history. Fathi joined the sysadmin team.
- The distribution on www.kde.org was upgraded.
- ns3.kde.org was replaced by another machine, which caused some minor inconveniences, it exposed a bigger nameserver problem which caused down time of all nameservers for a couple hours on 27th of June. This was permanently fixed the days after.

Q3

- Created 49 subversion accounts.
- Disabled 2 subversion accounts.
- Created 7 kde.org aliases.
- Modified 3 kde.org aliases.
- Created 12 kde.org mailing-lists: marble-bugs, marble-commits, marble, kmymoney-devel, kde-telepathy, kde-silk, nepomuk, tellico-users, kde-kamoso, kde-winbuild, kde-110n-he, kde-webmaster

Other activities:

- David Solbach upgraded reviewboard to version 1.0.
- Fathi Boudra assisted with importing MPlayer Phonon into SVN without losing SVN history.
- The usability.kde.org website was removed, the relevant content is can now be found on techbase.kde.org
- wiki.kde.org now points to a welcome page linking to userbase.kde.org, techbase.kde.org and communitybase.kde.org
- Some very frequent MySQL timeout errors/performance problems on bugs.kde.org were finally solved with help of KovoKs.
- Reference to the FLA has been added to the welcome package for new SVN accounts.
- Martin Eisenhardt replaced the hardware from anonsvn1 and 2 by a new shiny anonsvn5
- bugs.kde.org was patched by Matt Rogers because of a rather big vulnerability in Bugzilla.

Welcome New Members

The KDE e.V. is happy to welcome the following new members:

- Agustin Benito Bethencourt
- Alex Spehr
- Alessandro Diaferia
- Andreas Hartmetz
- Ariya Hidayat
- Artur Duque de Souza
- Bertjan Broeksema
- Burkhard Lück
- Daniel Laidig
- Dario Freddi
- Fathi Boudra
- Ivan Čukić
- Jeremy Whiting
- Luca Gugelmann
- Marcus Hanwell
- Mario Fux
- Marijn Kruisselbrink
- Martin Sandsmark
- Michael Zanetti
- Myriam Schweingruber
- Rob Scheepmaker
- Sune Vuorela
- Teo Mrnjavac

Welcome to the KDE e.V.!

See the membership list page for more information, and instructions for how to join the e.V.

Finances

2009

Income:

- €34,790 Supporting Members
- €163,310 Big Donations
- €13,989 Donations
- €10,904 Sponsoring Camp KDE
- €67,774 Sponsoring GCDS
- €13,860 Google Summer of Code
- €2,090 Miscellaneous

Total: €306,717

Expenses:

- €119,820 Travel Support
- €42,138 Personnel costs
- €9,894 Office
- €27,707 Legal, admin
- €7,209 Depreciation
- €1,008 Insurance, etc.
- €1,586 Miscellaneous

Total: €209,362

Profit: €97,355

At the end of this reporting period (Dec 31st 2009) the KDE e.V. has a positive balance of €257,182

2010 January - March

Income:

- €18,770 Supporting Members
- €3,600 Academy 2010 Sponsorship

Expenses:

- €11,500 Developer meetings
- €5,600 Camp KDE
- €1,200 Trade shows and marketing
- €16,500 Office and employee

At the end of this reporting period (March 31st 2010) the KDE e.V. has a positive balance of €248,657

If you or your company is interested in providing financial support to the KDE project on a continuing basis please visit the Supporting Members pages on the KDE e.V. website.

<http://ev.kde.org/getinvolved/supporting-members.php>

If you would like to financially support KDE as an individual please visit the individual supporting membership program site.

<http://jointhegame.kde.org>

Note: The financial numbers are rounded numbers for information only. They don't constitute an accurate accounting statement

For donor and sponsorship information please see the "Supporting KDE" website.

Signed The KDE e.V. Board:

- Cornelius Schumacher <schumacher@kde.org>, President
- Frank Karlitschek <karlitschek@kde.org>, Vice President and Treasurer
- Adriaan de Groot <groot@kde.org>, Vice President
- Celeste Lyn Paul <celeste@kde.org>, Board Member
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