



Mobile Ad Specs

April 2016



SMARTPHONES



SMALL BASE BANNER

320 X 50



File Size:
15KB MAX.



File Type:
.JPEG / .GIF / .HTML

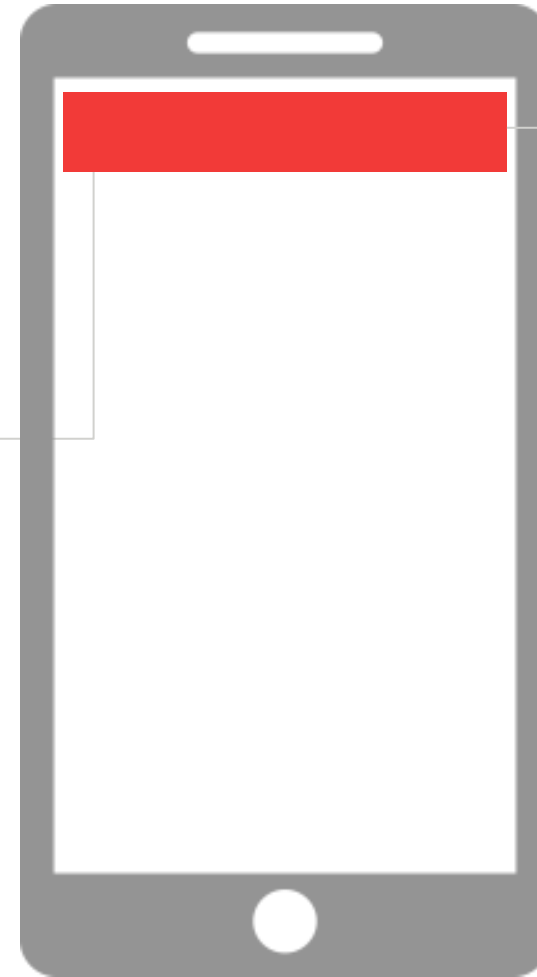


Banner Type / Orientation:
PORTRAIT



Inventory:
HIGH

320px
(width)



50px
(height)

NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20

MREC BASE BANNER

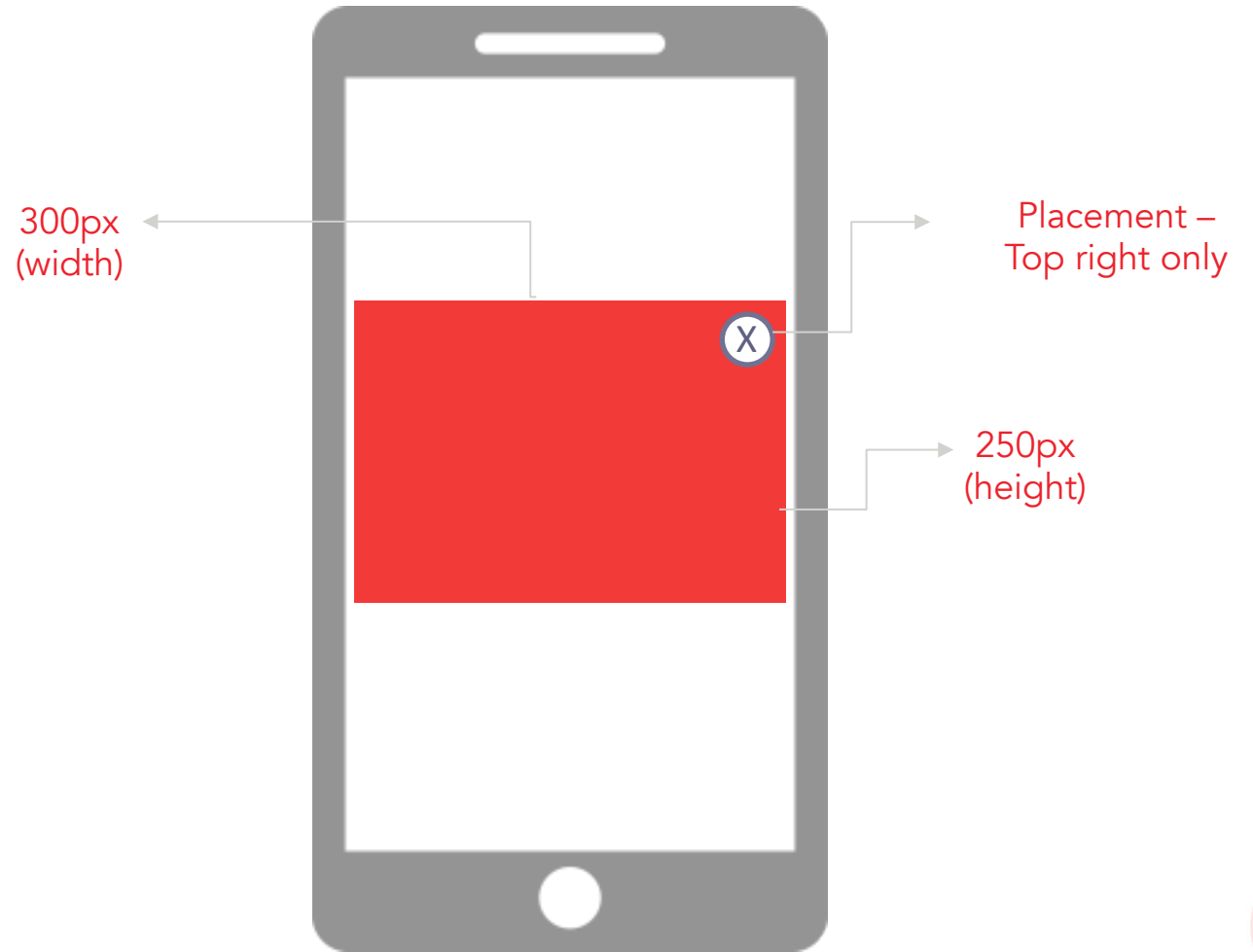
300 X 250

 File Size:
30KB MAX.

 File Type:
.JPEG / .GIF / .HTML

 Banner Type / Orientation:
PORTRAIT / LANDSCAPE

 Inventory:
MEDIUM



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



INTERSTITIAL 320 X 480



File Size:
45KB MAX.



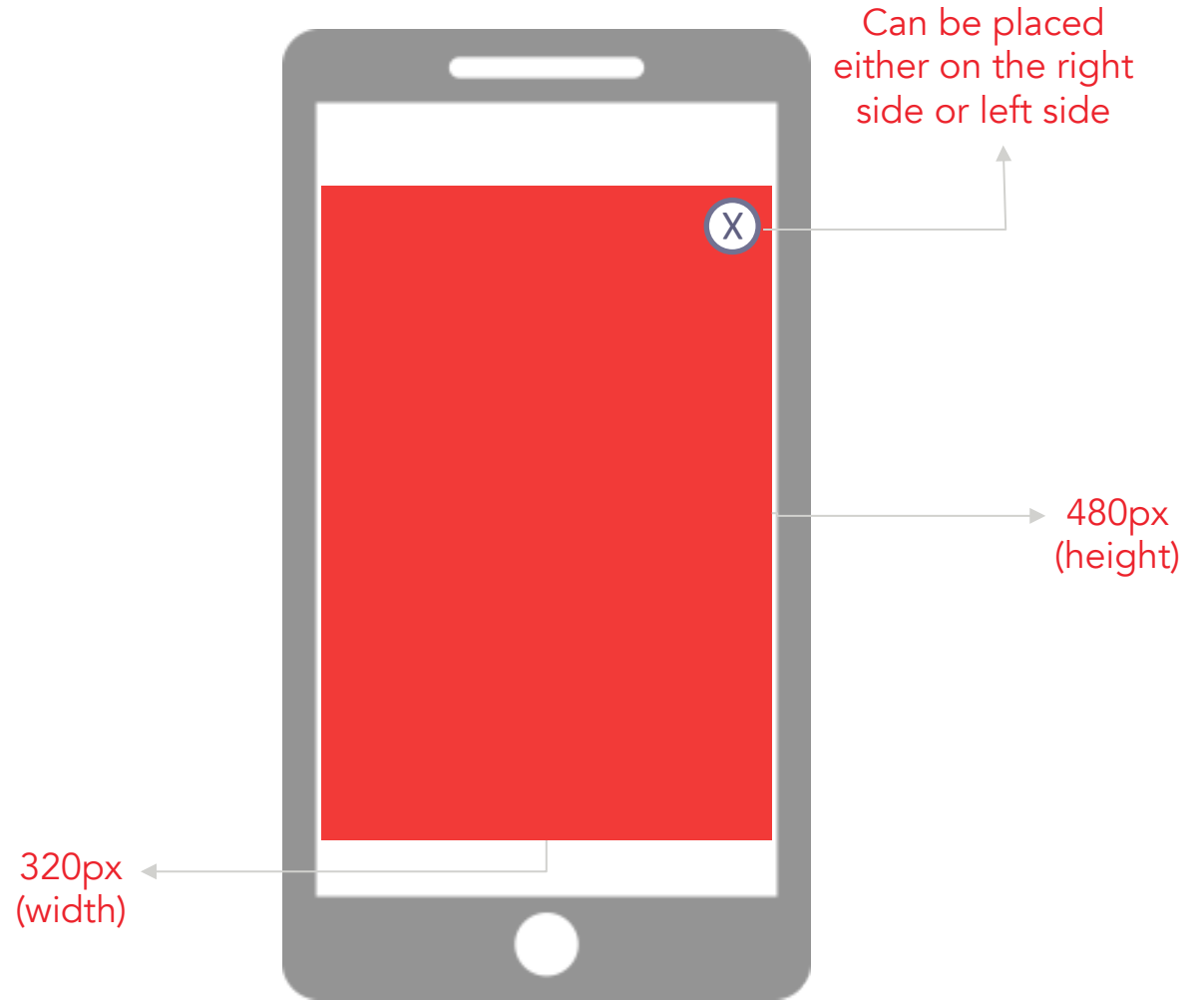
File Type:
.JPEG / .GIF / .HTML



Banner Type / Orientation:
PORTRAIT



Inventory:
MEDIUM



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



INTERSTITIAL

480 X 320



File Size:
45KB MAX.



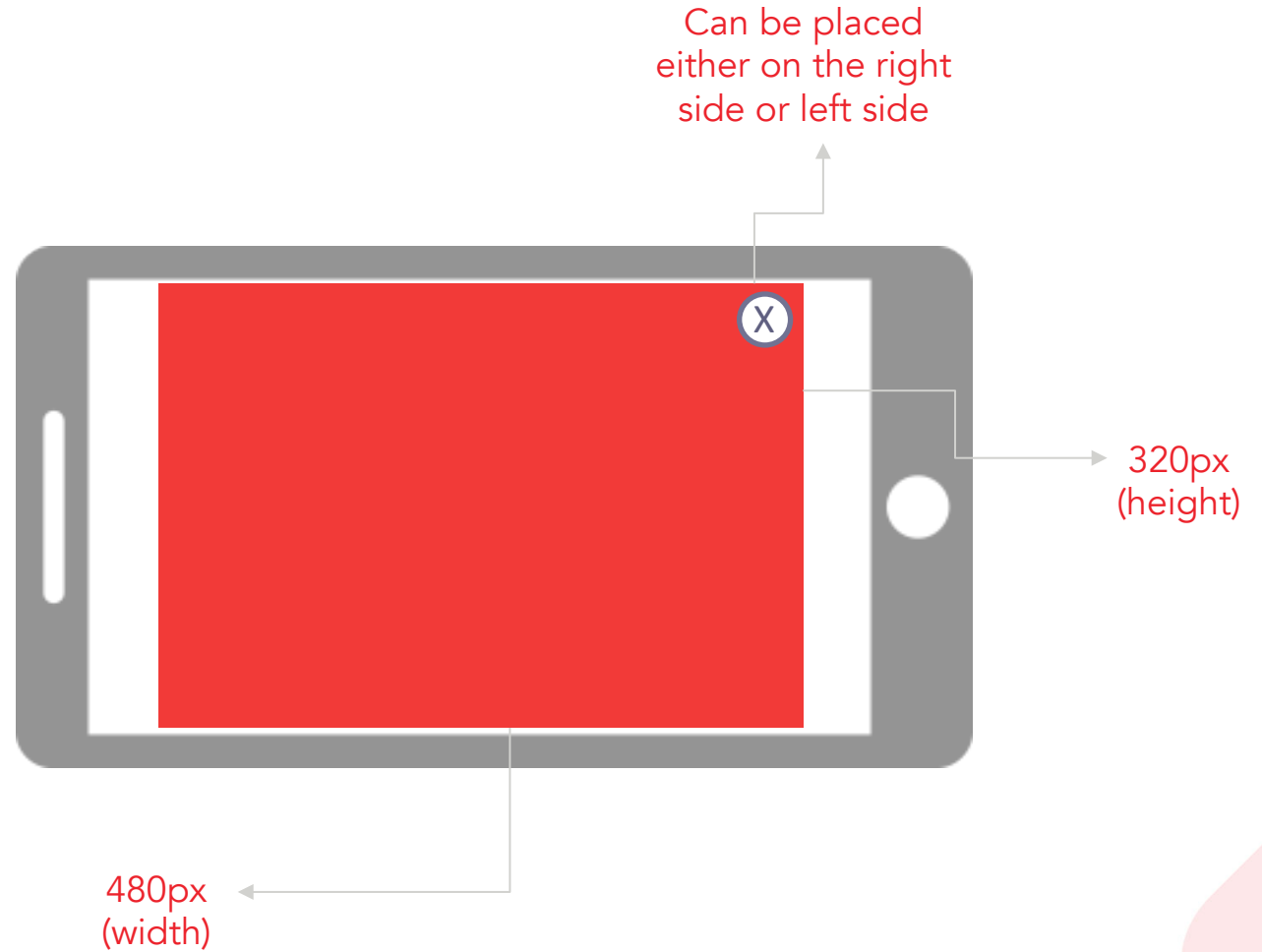
File Type:
.JPEG / .GIF / .HTML



Banner Type / Orientation:
LANDSCAPE



Inventory:
VERY LOW



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



EXPANDABLE

320 X 50 – 320 X 480



File Size:
15KB & 45KB MAX.



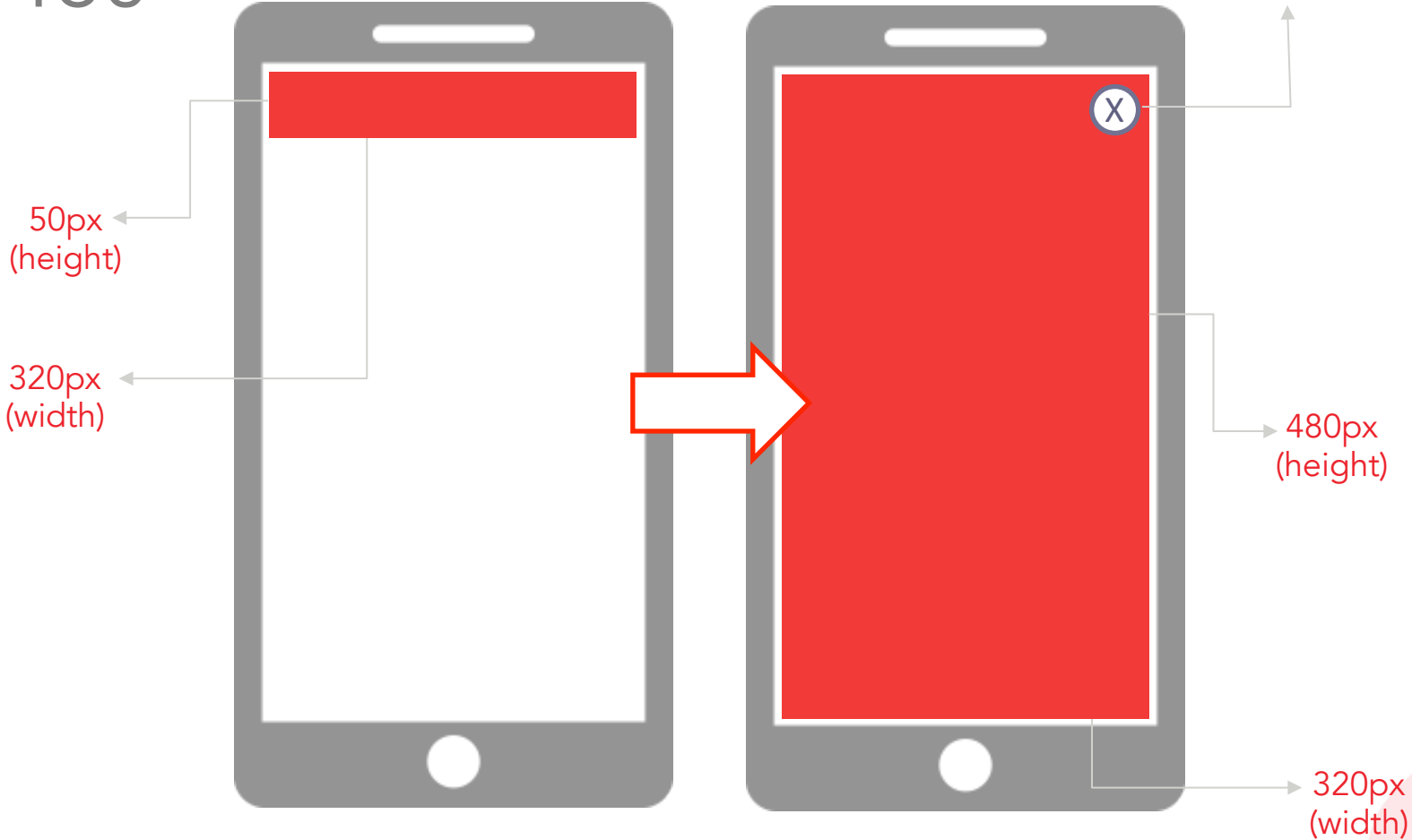
File Type:
.JPEG / .GIF / .HTML



Banner Type / Orientation:
PORTRAIT



Inventory:
HIGH



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



TABLET



LARGE BASE BANNER

728 X 90



File Size:
30KB MAX.



File Type:
.JPEG / .GIF / .HTML

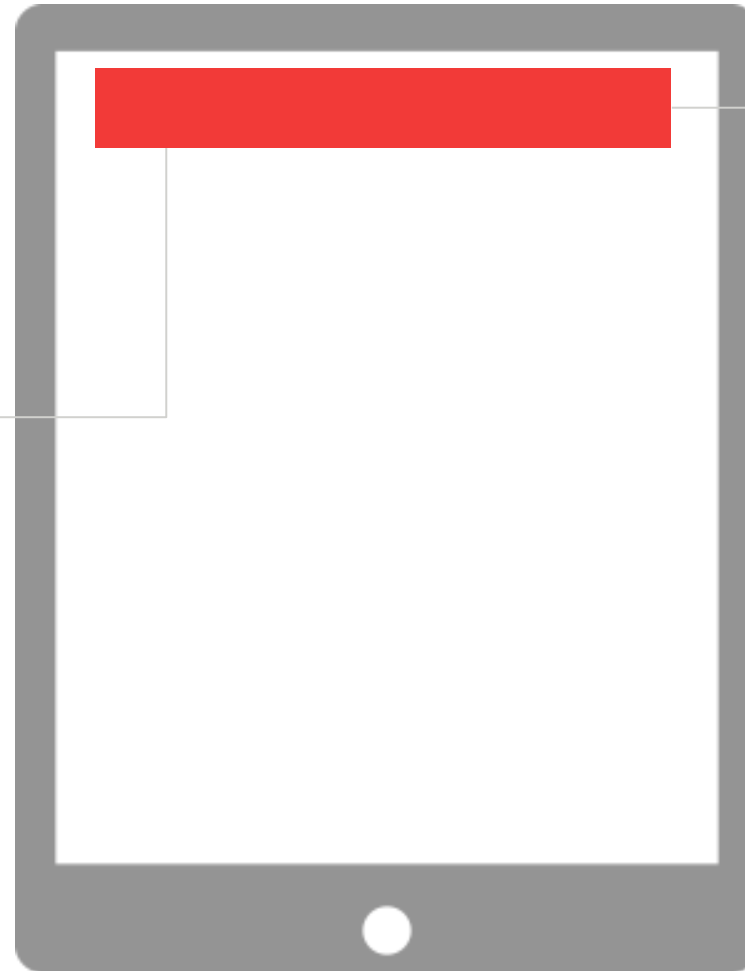


Banner Type / Orientation:
PORTRAIT / LANDSCAPE



Inventory:
MEDIUM

728px
(width)



90px
(height)

NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



INTERSTITIAL

768 X 1024



File Size:
90KB MAX.



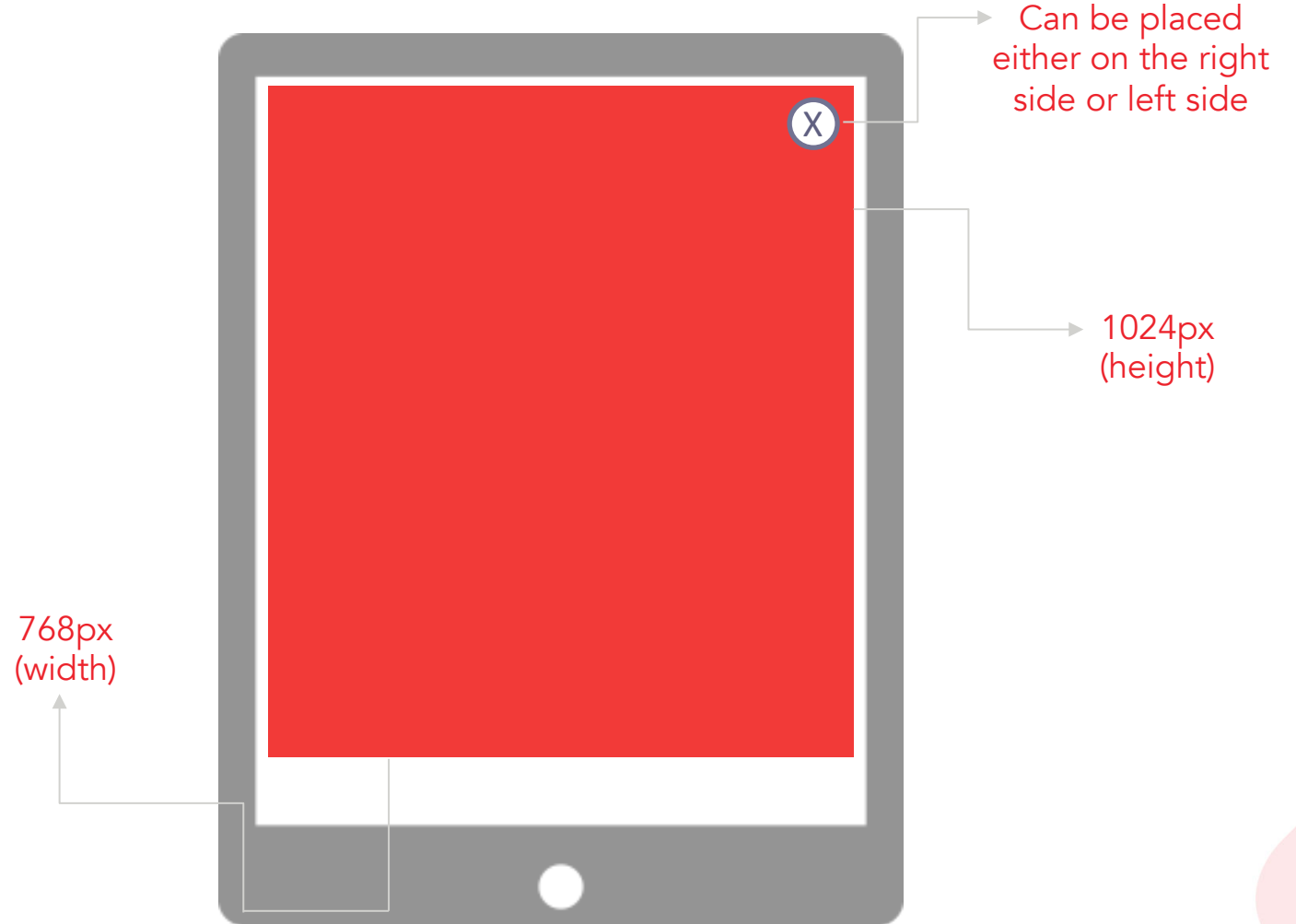
File Type:
.JPEG / .GIF / .HTML



Banner Type / Orientation:
PORTRAIT



Inventory:
VERY LOW



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



INTERSTITIAL

1024 X 768



File Size:
90KB MAX.



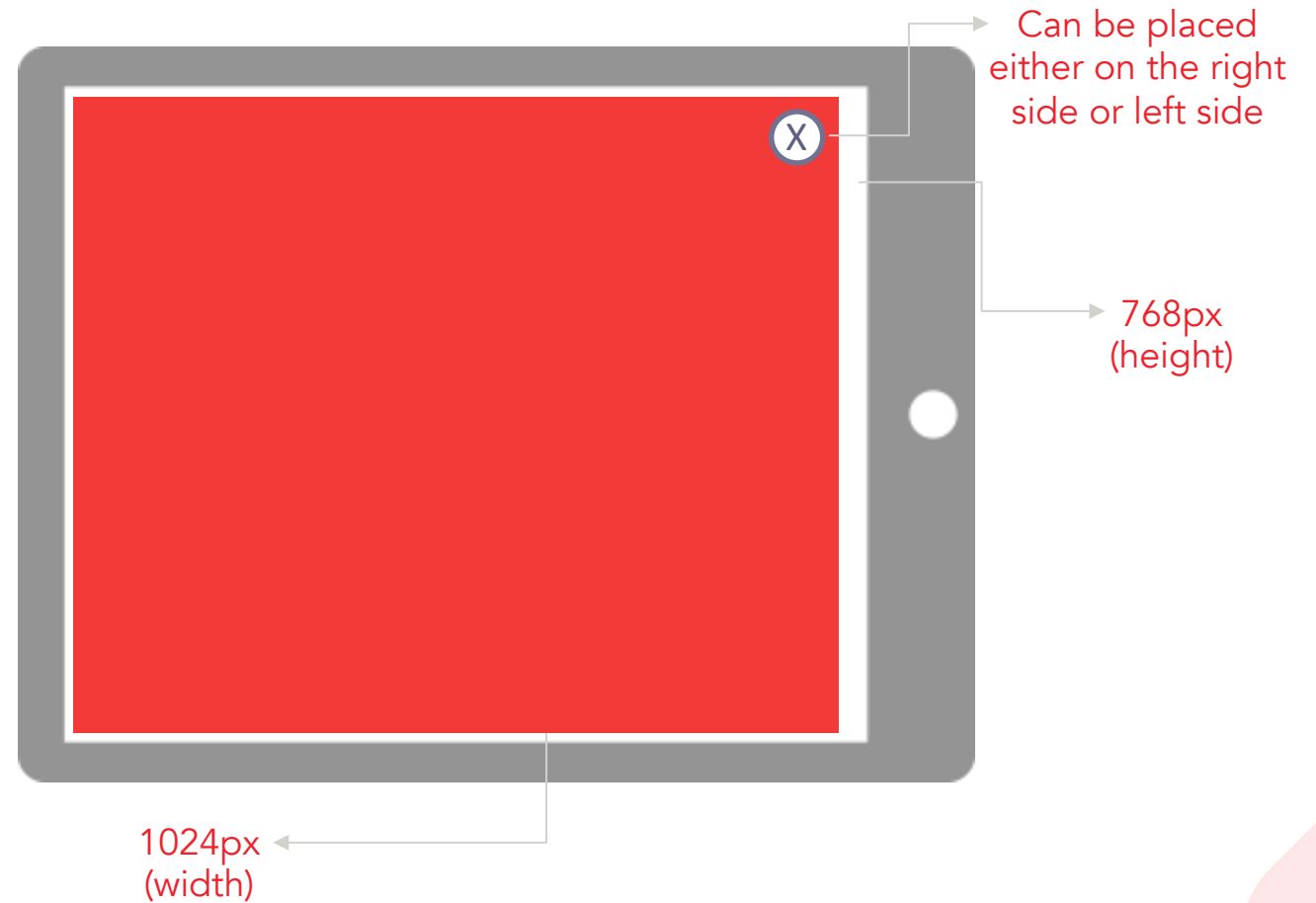
File Type:
.JPEG / .GIF / .HTML



Banner Type / Orientation:
LANDSCAPE



Inventory:
VERY LOW



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



EXPANDABLE 728 X 90 – 768 X 1024



File Size:
30KB & 90KB MAX.



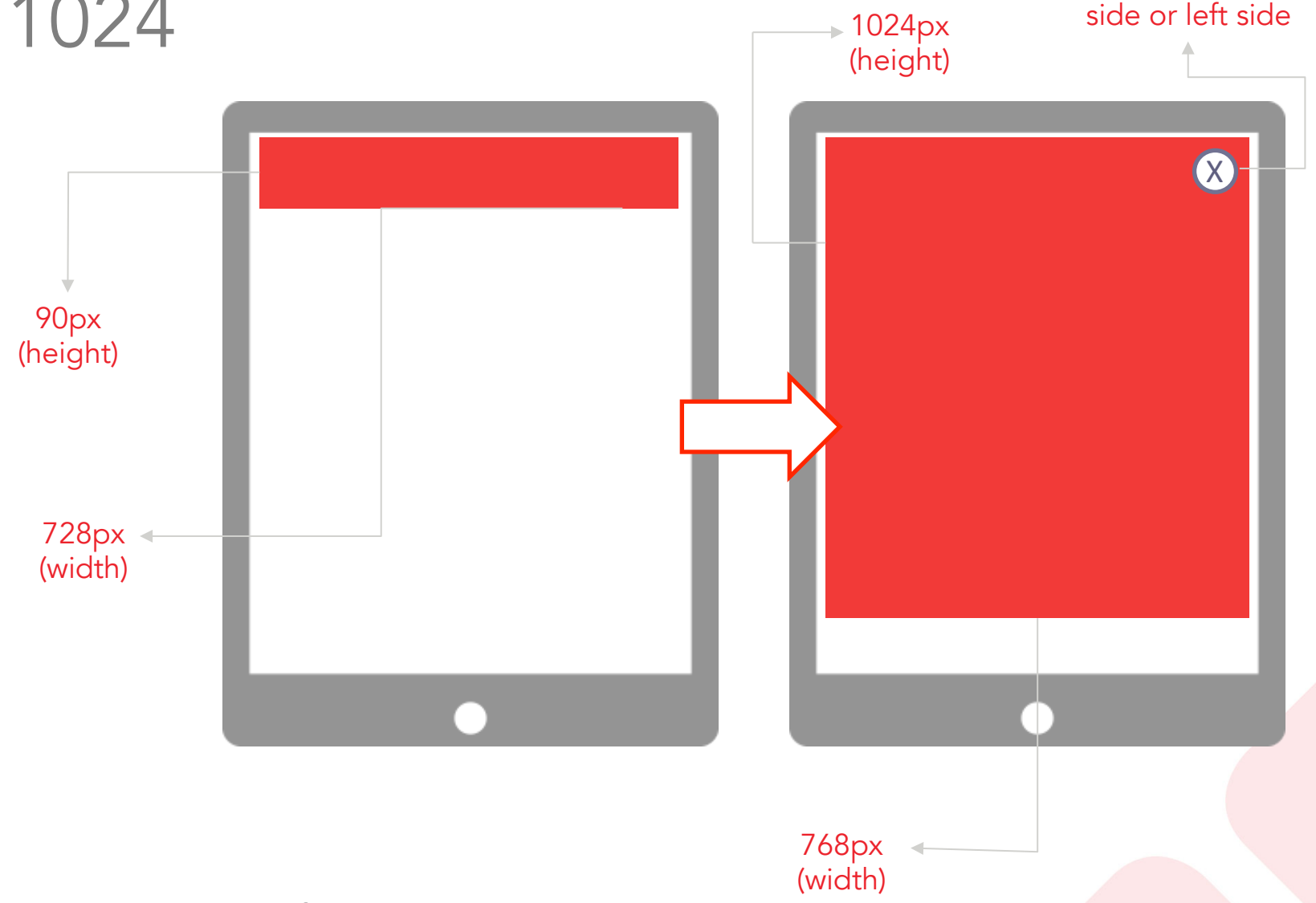
File Type:
.JPEG / .GIF / .HTML



Banner Type / Orientation:
PORTRAIT



Inventory:
LOW



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



ALL DEVICES



LANDING PAGE

640 X 960

(Device Responsive)



File Size:
200KB MAX.



File Type:
.JPEG / .GIF / .HTML



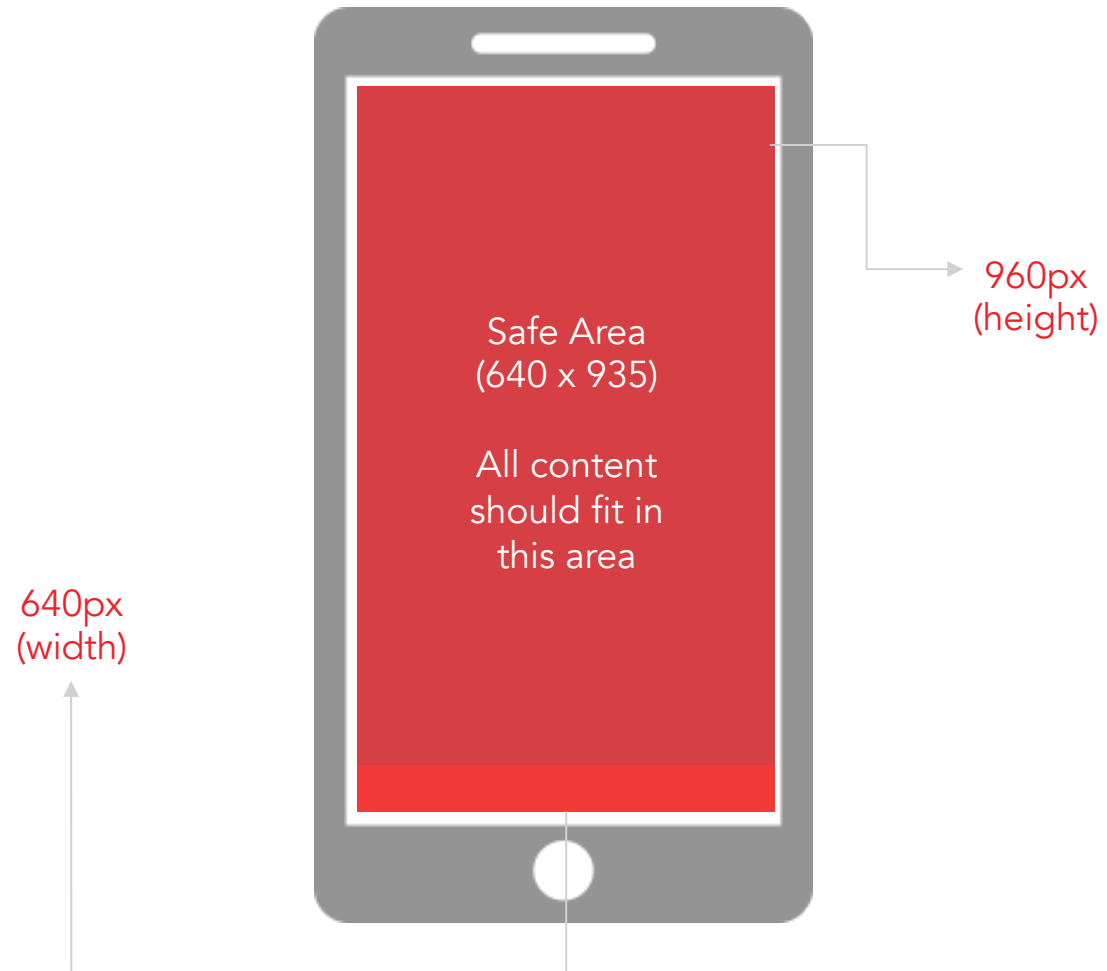
Banner Type / Orientation:
PORTRAIT



Inventory:
NA

NOTE:

- HTML, if developed by the client / agency, should be **"Full Responsive Width"**. It should adapt to full width of the screen for any device
- For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20





RICH MEDIA VIDEO (Device Responsive)



Duration:
30s MAX. – Recommended



File Size:
3MB MAX.



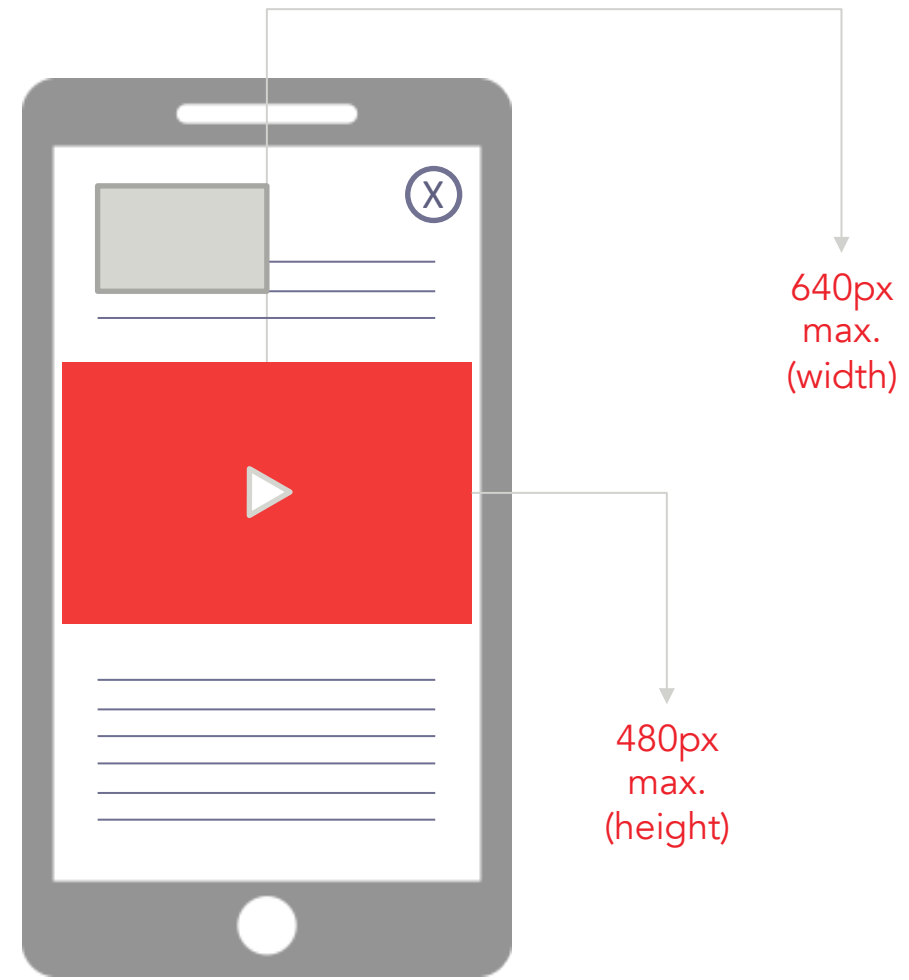
File Format:
.MP4



Banner Type / Orientation:
ALL TYPES



Inventory:
NA



NOTE:

- Aspect Ratio can be either 16:9 or 4:3
- Video in other formats are accepted. It will be converted to .MP4 before going live

VIDEO-STITIAL / PRE-ROLL VIDEO

640 X 480



Duration:

- 15s – No skip option
- 30s – “Skip” option
- 60s – “Skip” option



File Size:

3MB MAX.



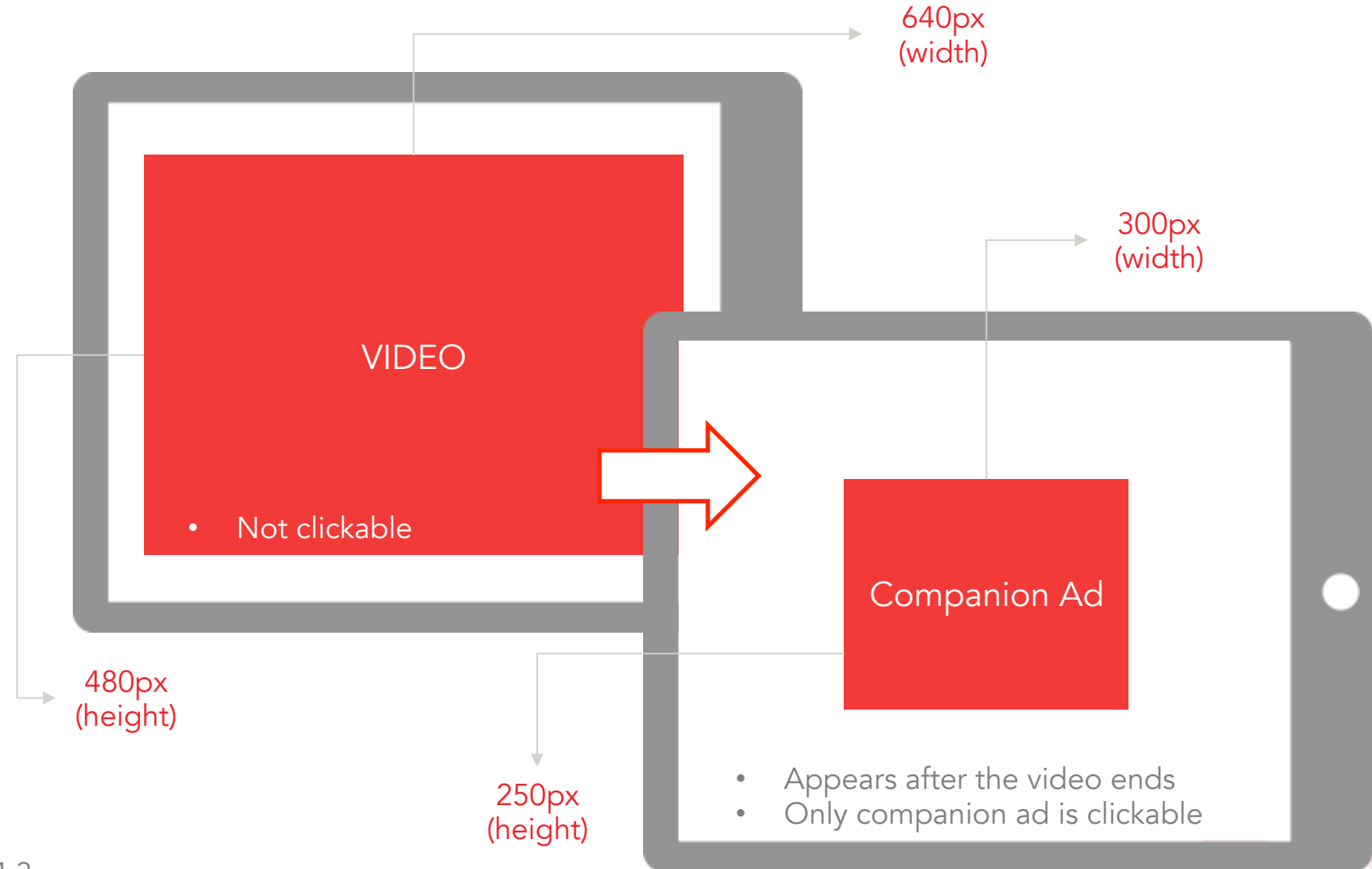
File Format:

.MP4



Inventory:

- 15s / 30s – HIGH
- 60s / 120s – LESS



NOTE:

- Aspect Ratio can be either 16:9 or 4:3
- Video in other formats are accepted. It will be converted to .MP4 before going live

TAP TO CALL

Tapping on the banner leads to phone calling function



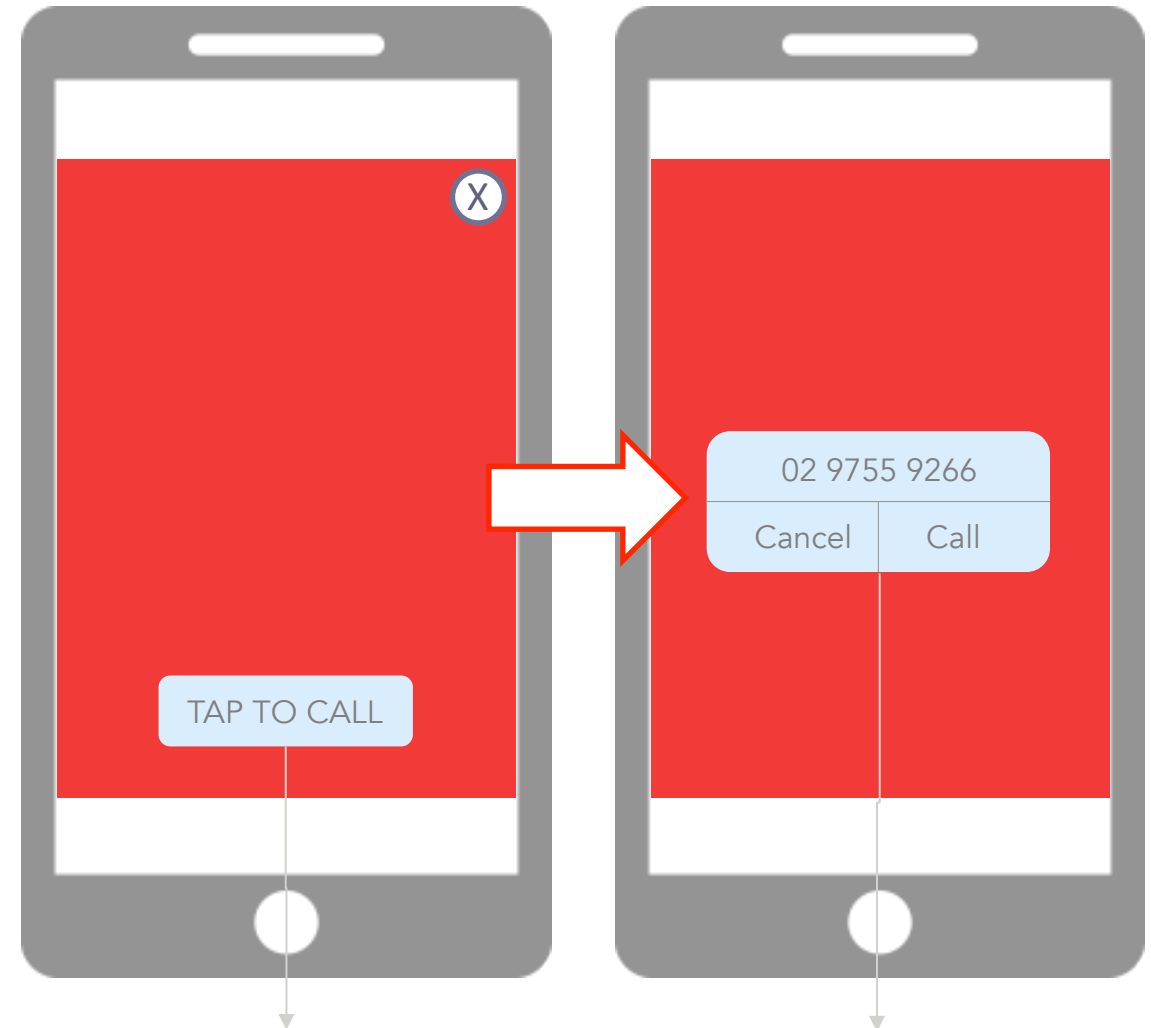
File Type:
.JPEG / .GIF / .HTML



Banner Type:
ALL TYPES



Additional Requirement:
Phone number
(share calling code if required)



User taps on the
button

Calling mechanism
activates as per
device's OS

NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



TAP TO MAP

Tapping on the banner leads to map



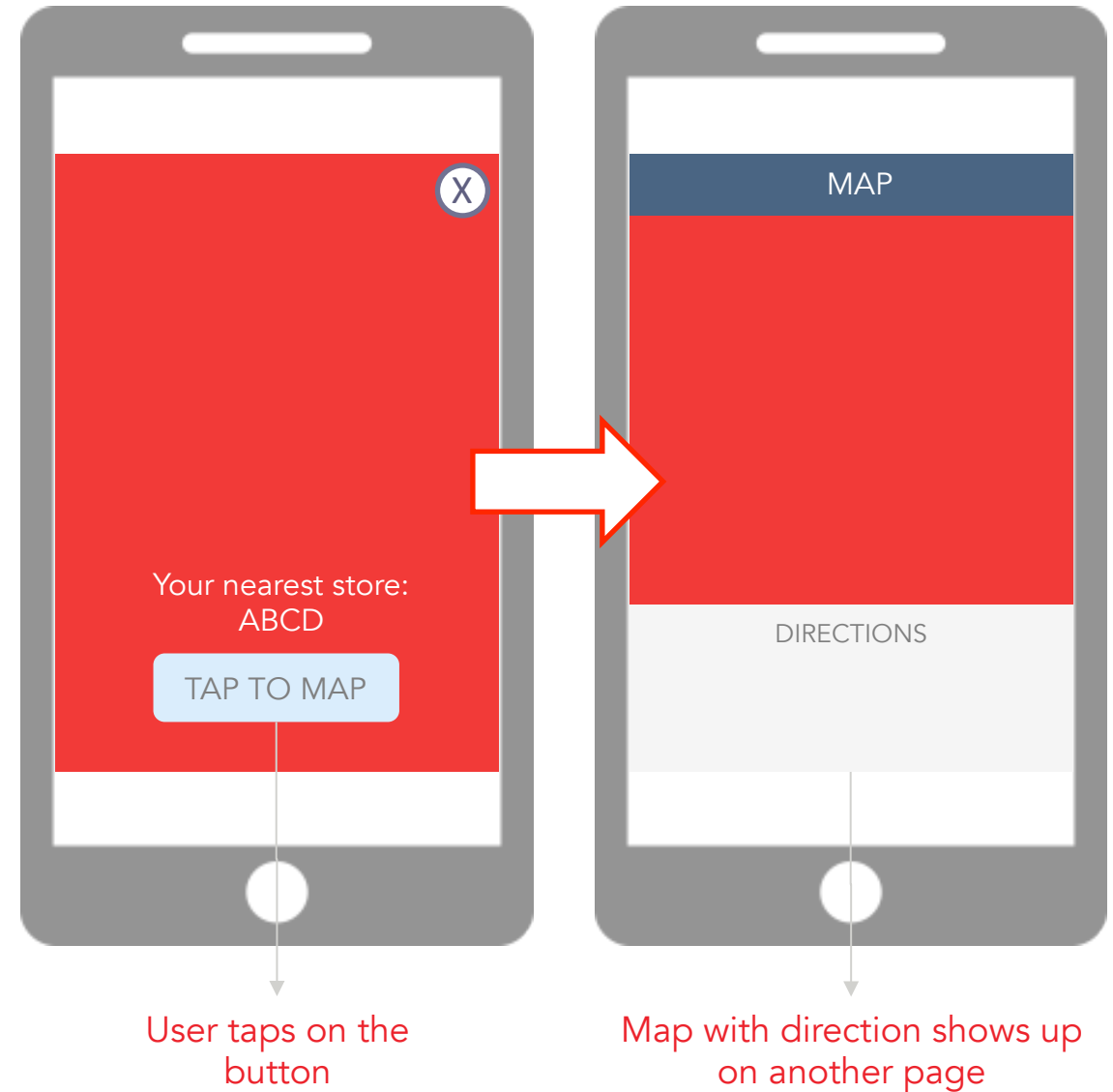
File Type:
.JPEG / .GIF / .HTML



Banner Type:
ALL TYPES



Additional Requirement:
• LAT / LONG
• Store details




NOTE:


For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20

ADD TO CALENDAR

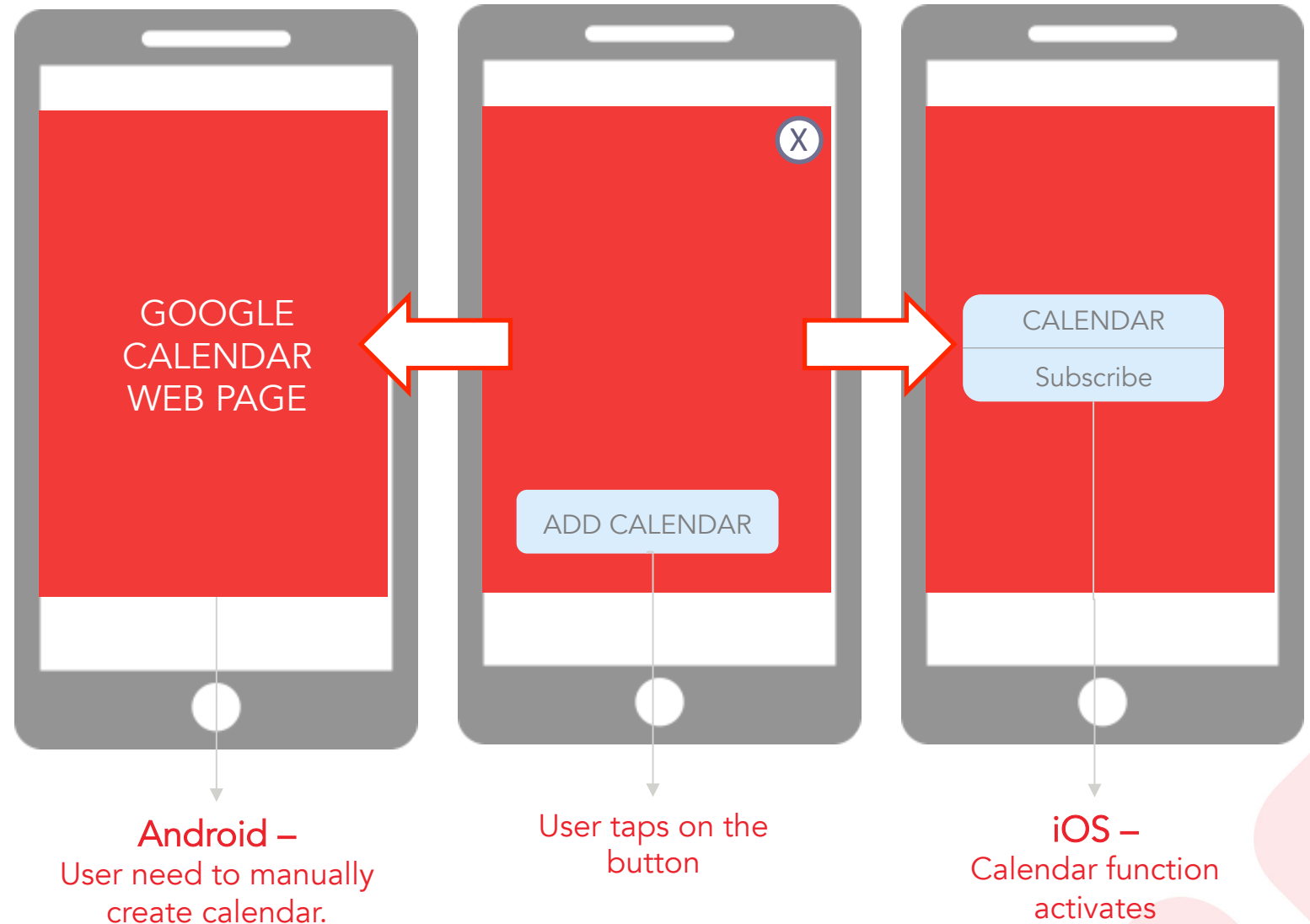
Works best only for iOS

 File Type:
.JPEG / .GIF / .HTML

 Banner Type:
INTERSTITIAL / LP / EXPANDABLE

 Additional Requirement:

- Title – 50 characters with spaces
- Description – 250 characters with spaces
- Location
- Start and End Date
- Start and End Time



NOTE:

For details on dynamic ads, HTML and 3rd party tracking, please refer to slide no. 20



CREATIVE ASSET REQUIREMENT

FILES

- All source files / assets should be supplied separately
- .PSD / .AI should be open layered
- Fonts (.TTF / .OTF / .WOFF)
- Hi-res Images

JPEG / GIF CREATIVE

- Frames: No limit. File size should be within constraint
- Frame looping: No limit

DYNAMIC CREATIVE

- If created by the client, should have a specific area in the layout assigned only for dynamic content
- In case of GIF banner, all the frames should have this area at the same place / co-ordinates in the layout

HTML

- Should not be developed using any HTML creator, eg.: Google Designer
- Only single HTML file accepted. Multiple HTML files linked to each other is not accepted.
- Expandable banner – MRAID complaint
- Expandable banner – Single ad (both base banner and expandable in one HTML) with iFrame Bursting

TAGS

We accept 3rd party tags from Celtra, DoubleClick, Sizmek, Atlas. Any other tag could also be used after integration.

THIRD PARTY TRACKING

We accept 3rd party 1x1 pixel tracker for impression tracking and click trackers from approved vendors. Please contact your operation manager for more details.



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Thank You

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