Introduction to Mobile Robotics

SLAM: Simultaneous Localization and Mapping

Wolfram Burgard, Cyrill Stachniss,

Kai Arras, Maren Bennewitz

UNI FREIBURG

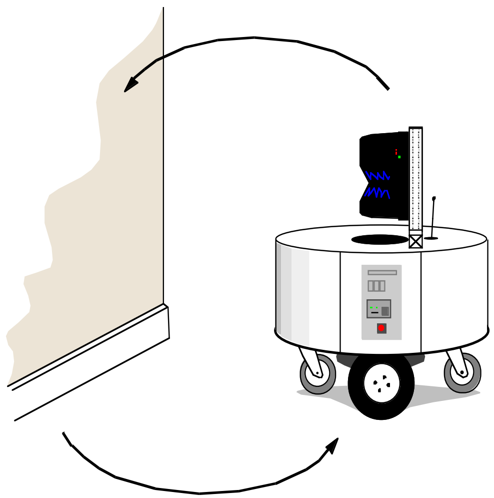
What is SLAM?

- Estimate the pose of a robot and the map of the environment at the same time
- SLAM is hard, because
  - a map is needed for localization and
  - a good pose estimate is needed for mapping

- **Localization:** inferring location given a map
- **Mapping:** inferring a map given locations
- **SLAM:** learning a map and locating the robot simultaneously

The SLAM Problem

- SLAM is a **chicken-or-egg** problem:
  - → a map is needed for localization and
  - → a pose estimate is needed for mapping



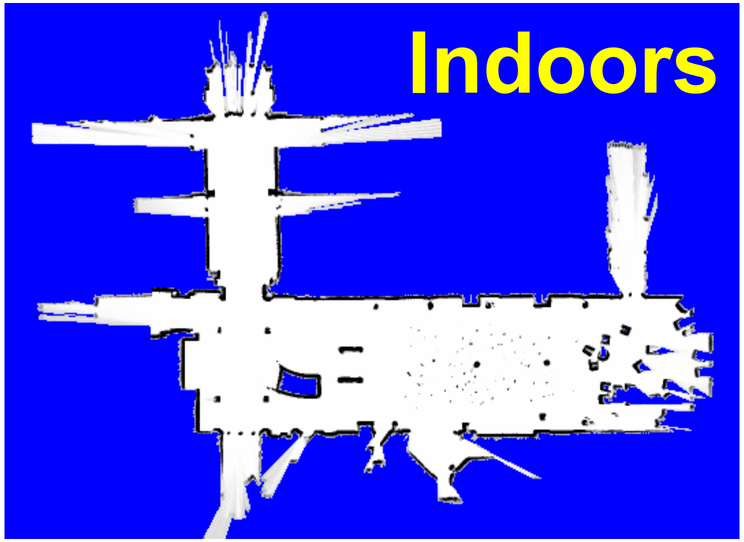
SLAM Applications

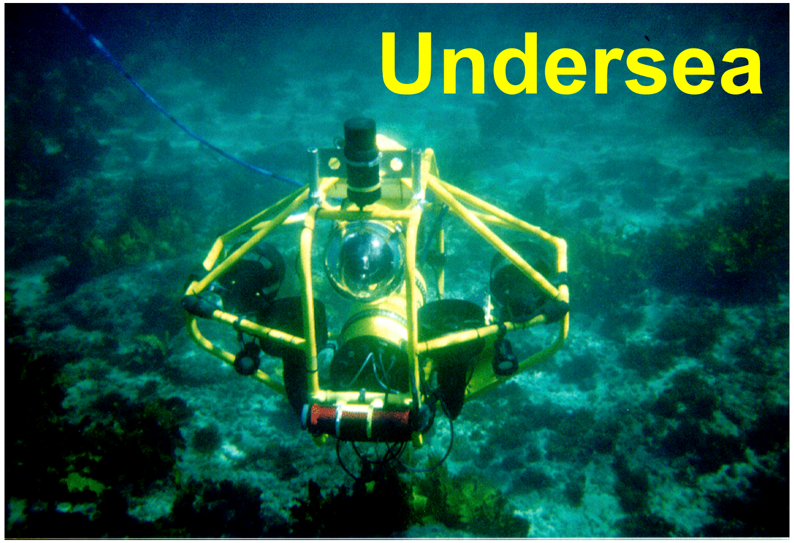
- SLAM is central to a range of indoor, outdoor, in-air and underwater applications for both manned and autonomous vehicles.

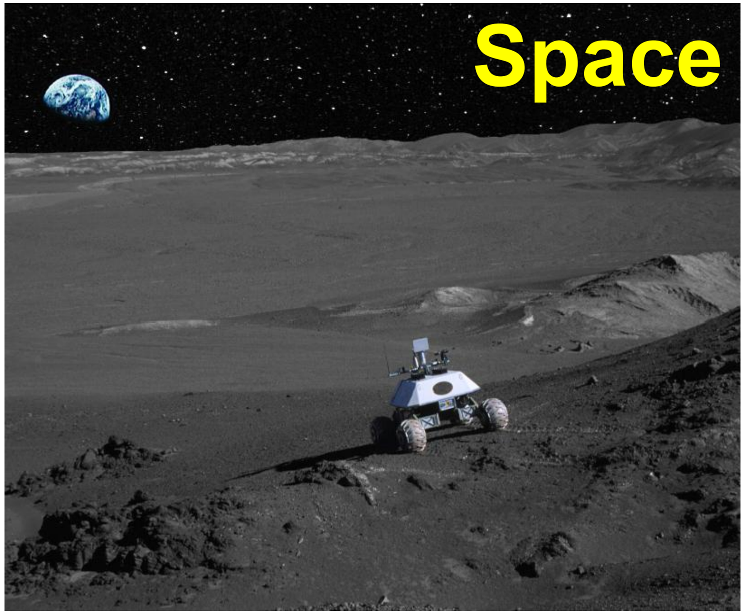
Examples:

- At home: vacuum cleaner, lawn mower
- Air: surveillance with unmanned air vehicles
- Underwater: reef monitoring
- Underground: exploration of mines
- Space: terrain mapping for localization

SLAM Applications

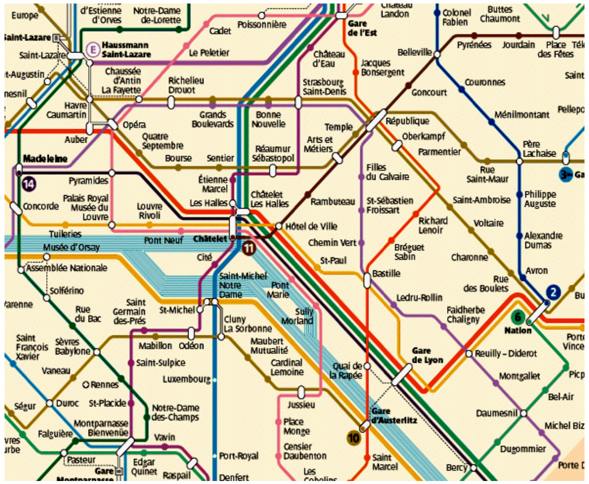


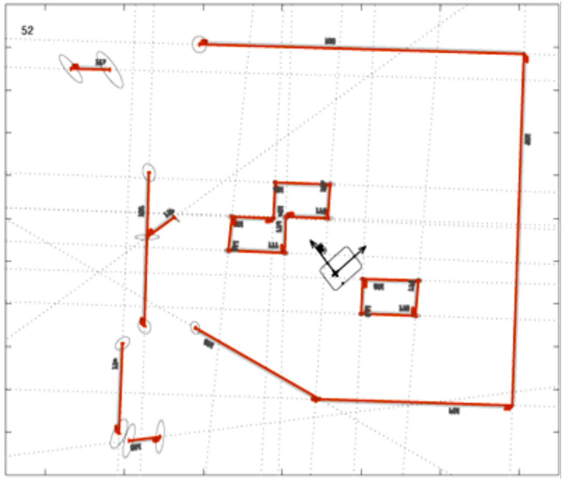




Map Representations

Examples: Subway map, city map, landmark-based map

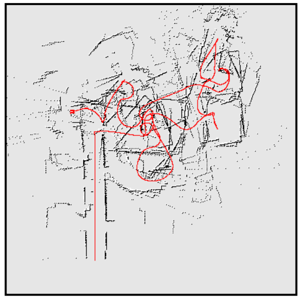


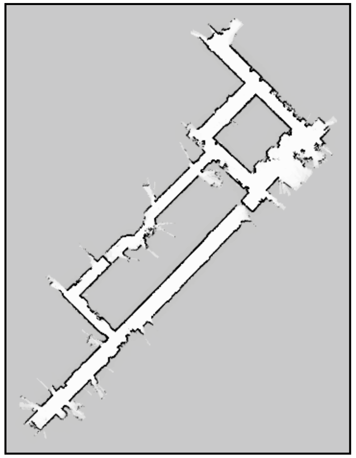


Maps are **topological** and/or **metric models** of the environment

Map Representations in Robotics

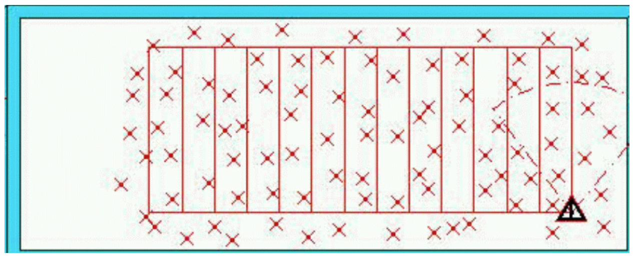
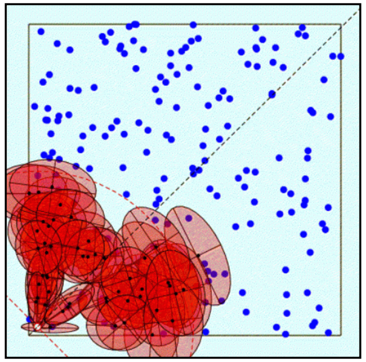
- Grid maps or scans, 2d, 3d





[Lu & Milios, 97; Gutmann, 98: Thrun 98; Burgard, 99; Konolige & Gutmann, 00; Thrun, 00; Arras, 99; Haehnel, 01; Grisetti et al., 05; …]

- Landmark-based

[Leonard et al., 98; Castelanos et al., 99: Dissanayake et al., 2001; Montemerlo et al., 2002;…

The SLAM Problem

- SLAM is considered a fundamental problems for robots to become truly autonomous
- Large variety of different SLAM approaches have been developed
- The majority uses probabilistic concepts
- History of SLAM dates back to the mid-eighties

Feature-Based SLAM

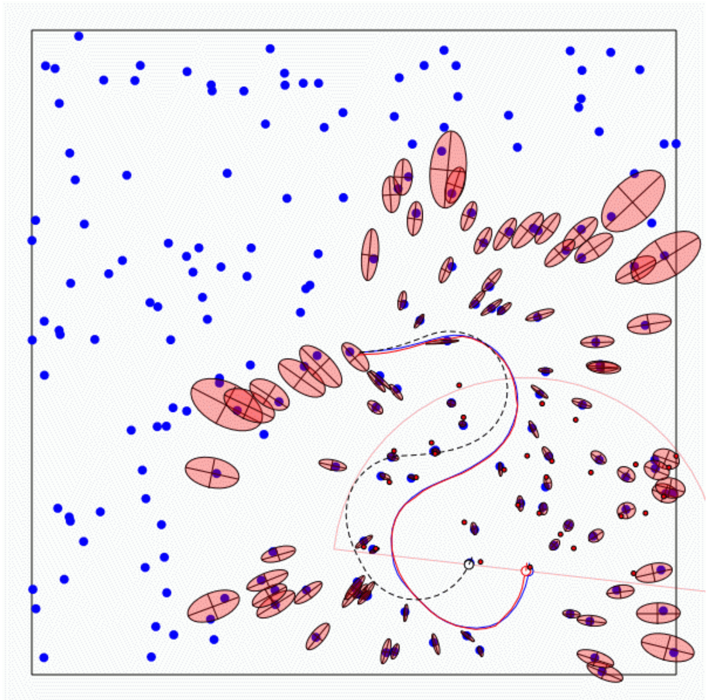
Given:

- The robot's controls

$$U_{1:k} = \{u_1, u_2, \ldots, u_k\}$$

- Relative observations

$$Z_{1:k} = \{z_1, z_2, \ldots, z_k\}$$



Wanted:

- Map of features

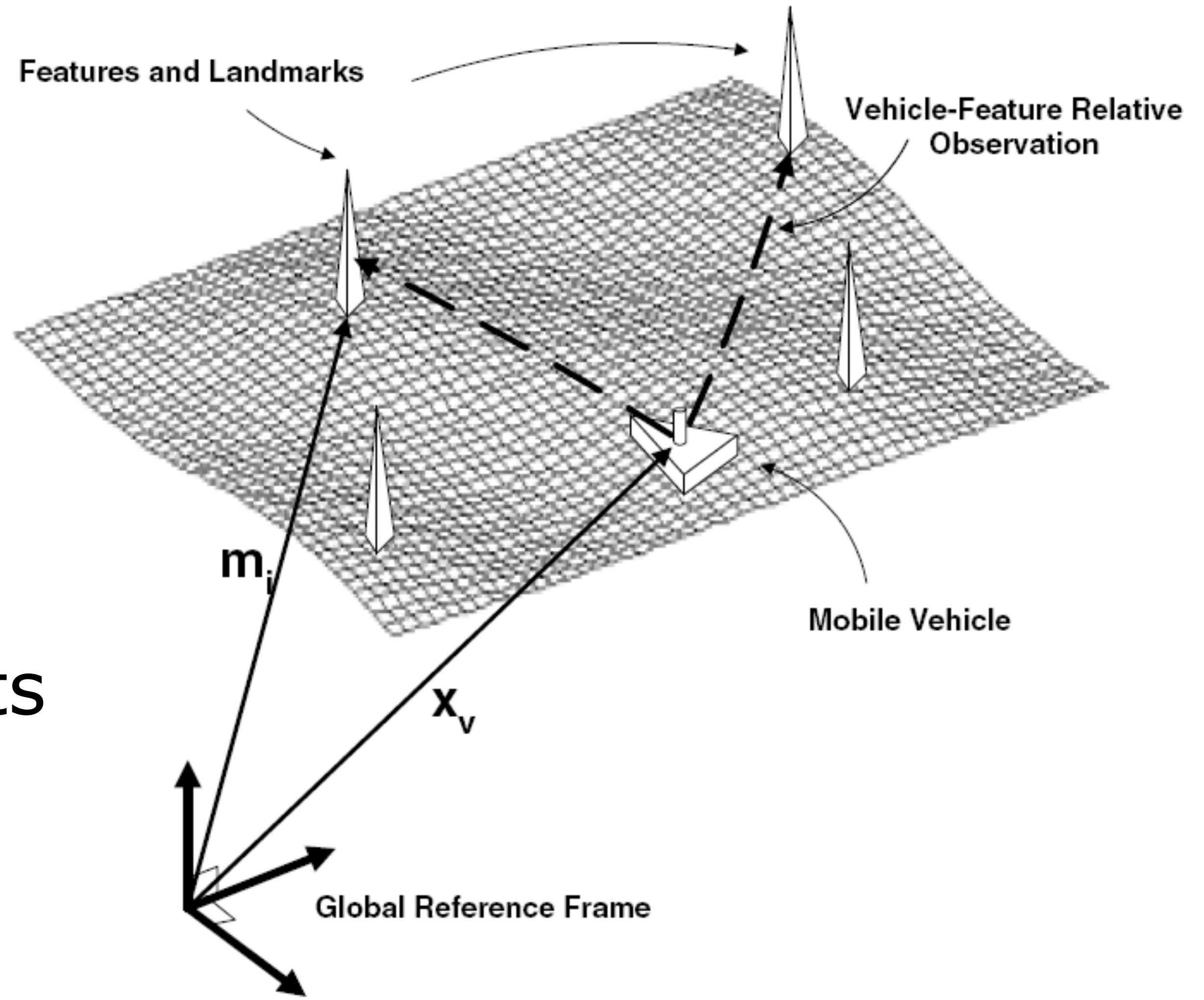
$$m = \{m_1, m_2, \ldots, m_n\}$$

- Path of the robot

$$X_{1:k} = \{x_1, x_2, \ldots, x_k\}$$

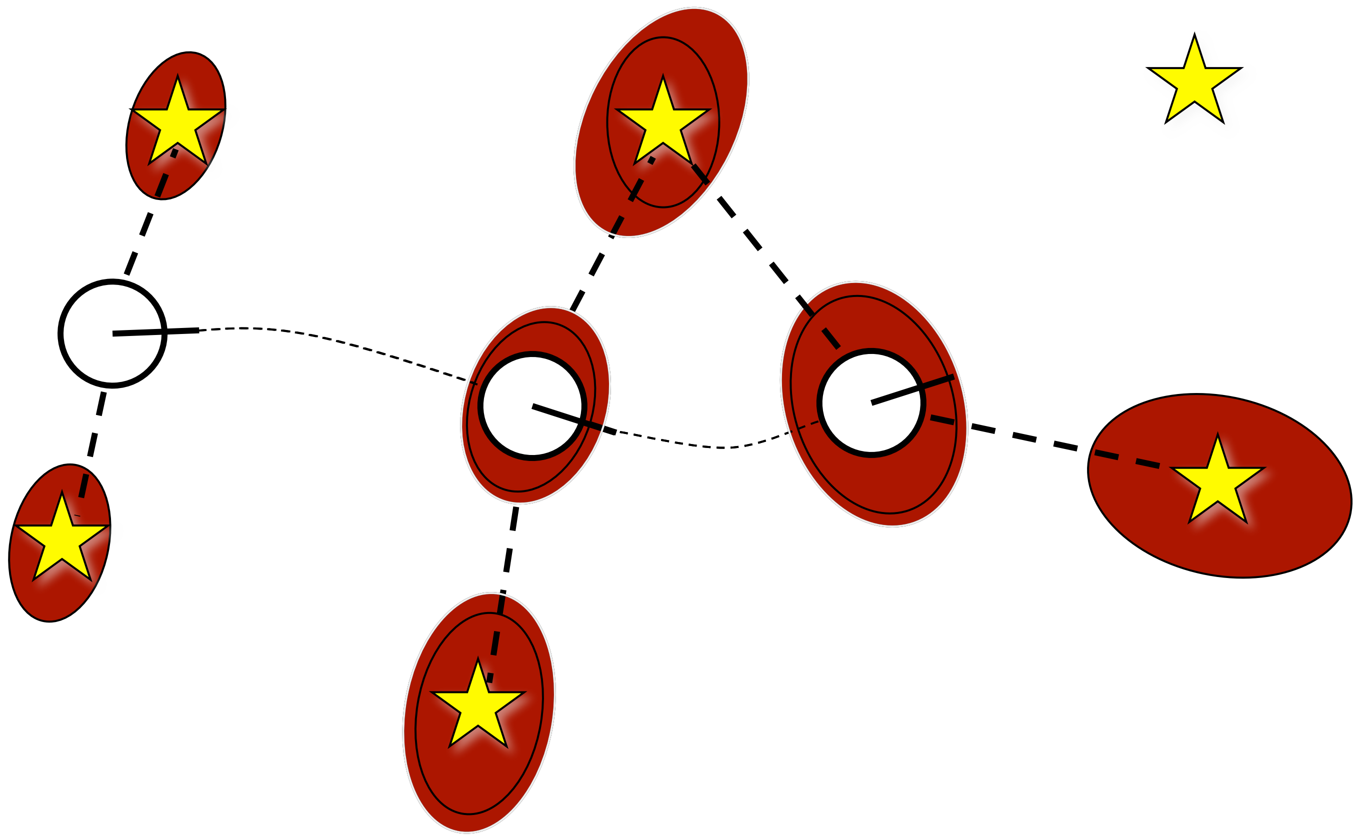
Feature-Based SLAM

- **Absolute** robot poses
- **Absolute** landmark positions
- But only **relative** measurements of landmarks



Why is SLAM a hard problem?

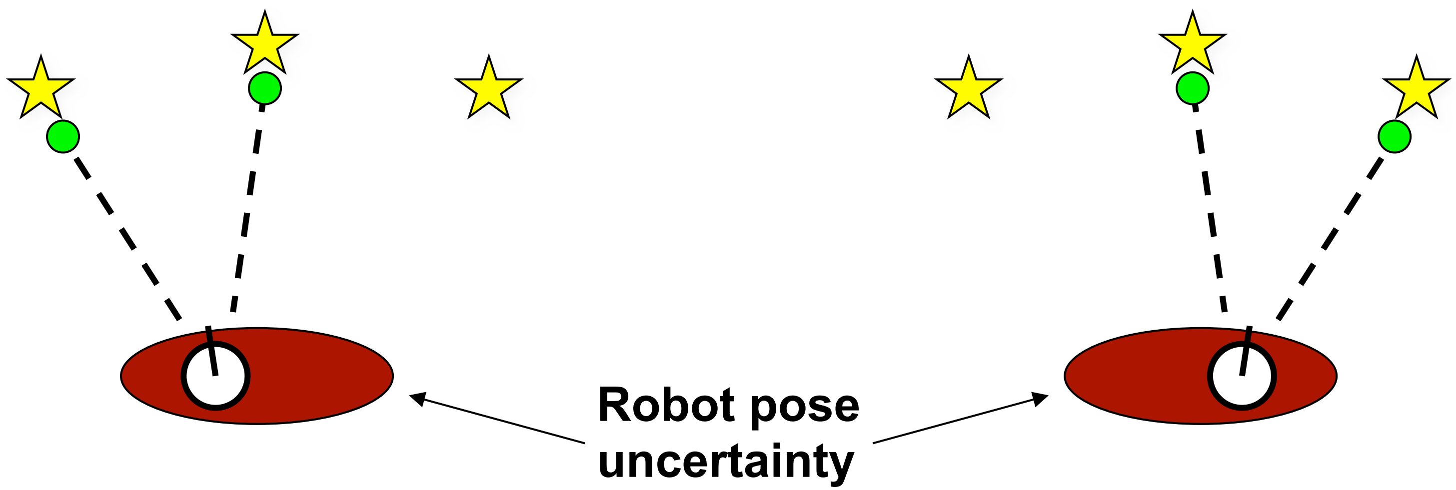
1. Robot path and map are both **unknown**



2. Errors in map and pose estimates correlated

Why is SLAM a hard problem?

- The **mapping between observations and landmarks is unknown**
- Picking **wrong** data associations can have **catastrophic** consequences (divergence)



SLAM: Simultaneous Localization And Mapping

- Full SLAM:

$$p(x_{0:t}, m \mid z_{1:t}, u_{1:t})$$

Estimates entire path and map!

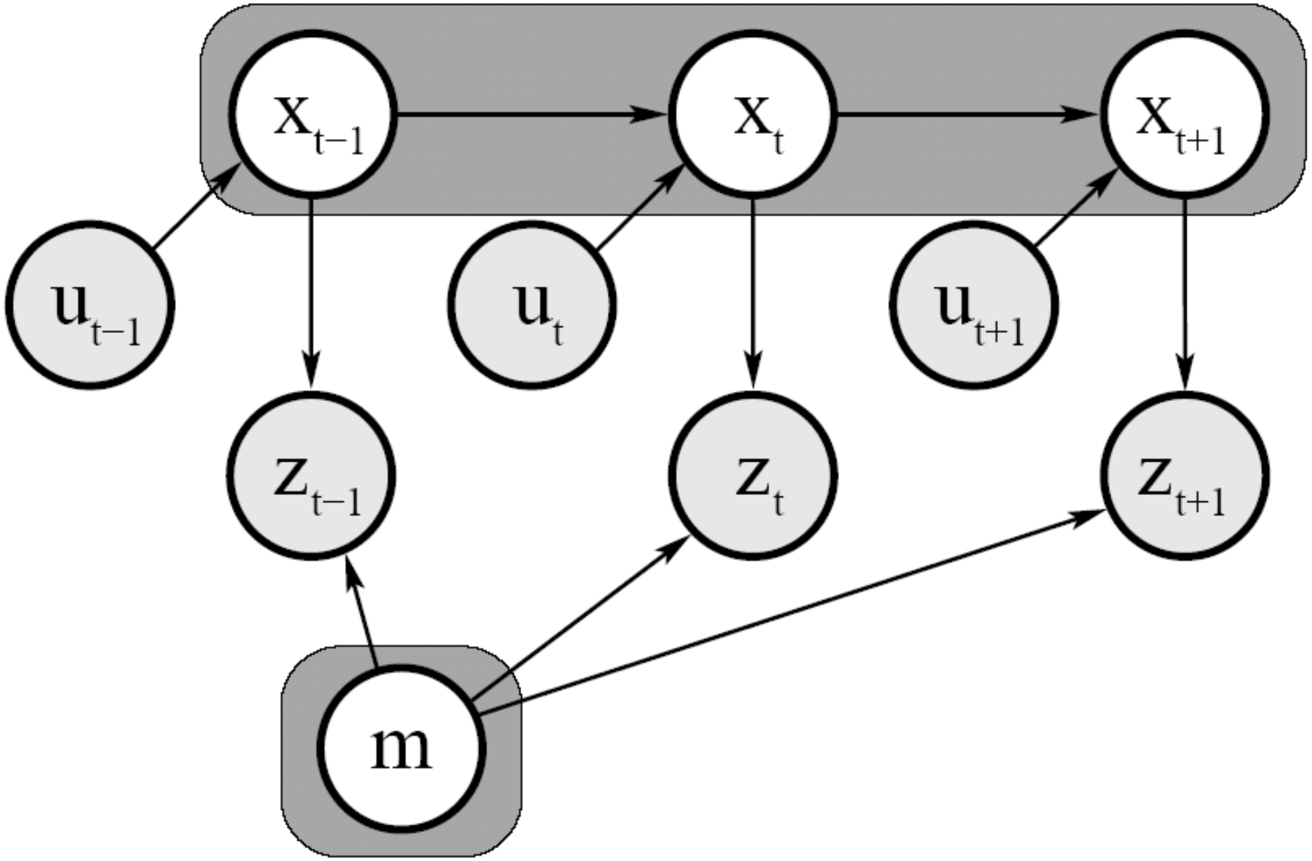
- Online SLAM:

$$p(x_t, m \mid z_{1:t}, u_{1:t}) = \int \int \ldots \int p(x_{1:t}, m \mid z_{1:t}, u_{1:t}) \, dx_1 dx_2 \ldots dx_{t-1}$$

Estimates most recent pose and map!

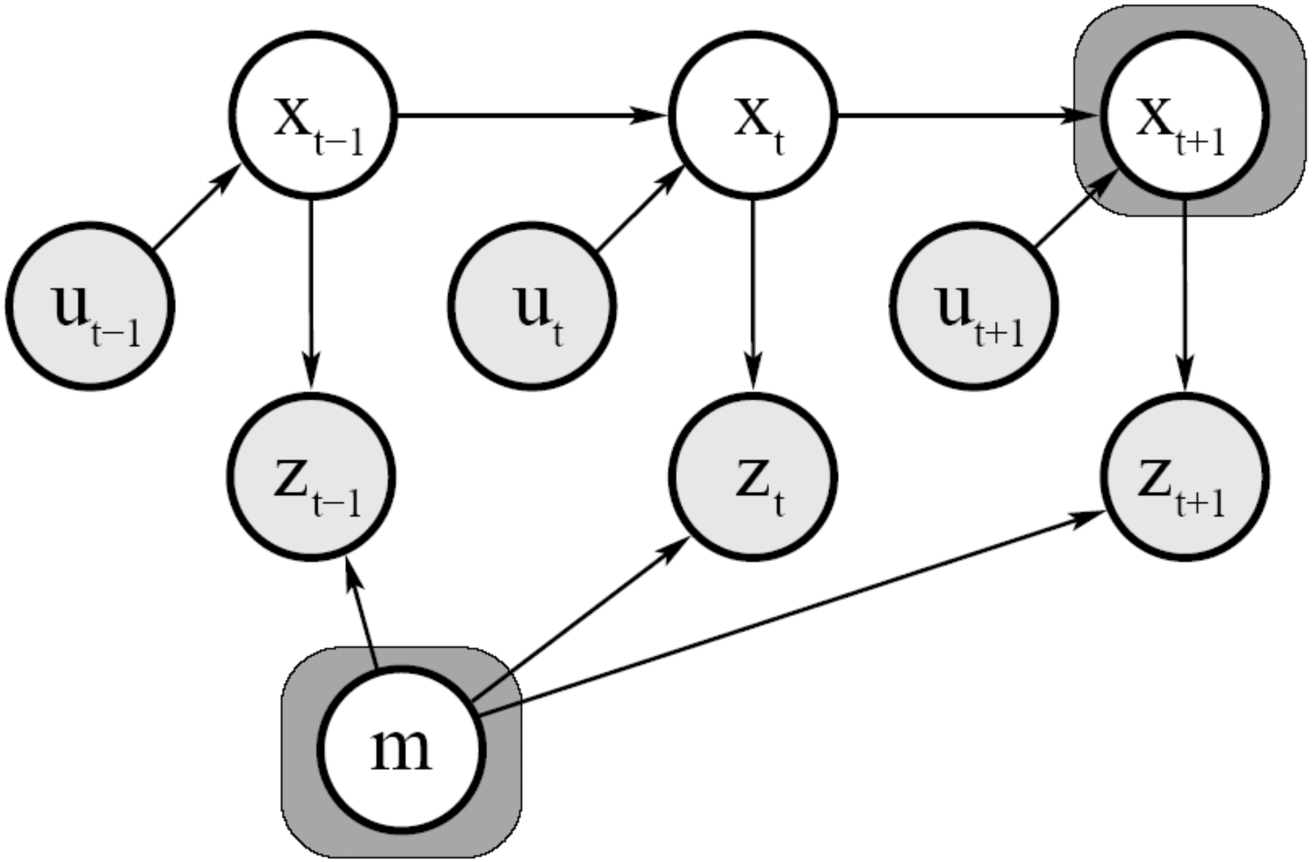
- Integrations (marginalization) typically done recursively, one at a time

Graphical Model of Full SLAM



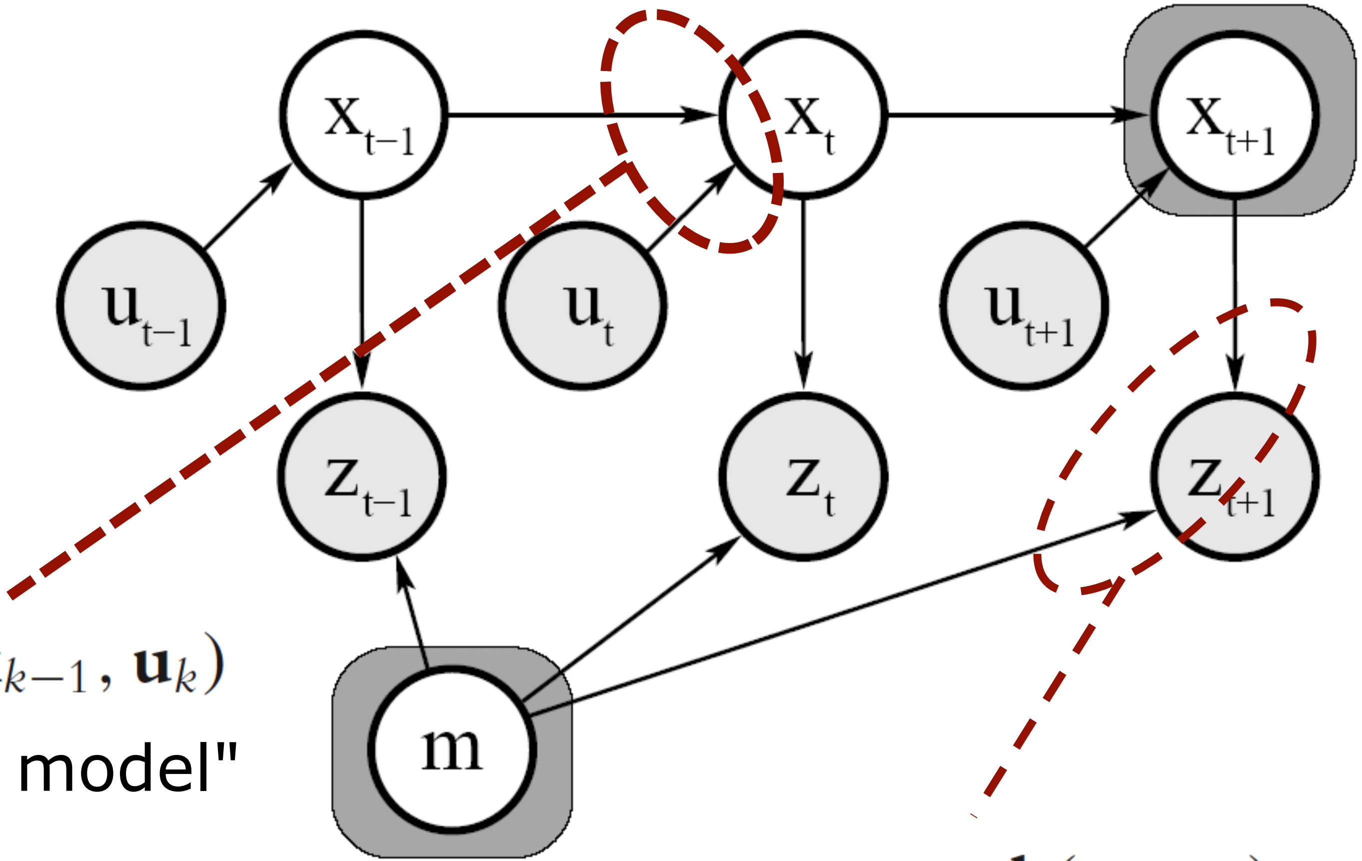
$$p(x_{1:t}, m \mid z_{1:t}, u_{1:t})$$

Graphical Model of Online SLAM



$$p(x_t, m \mid z_{1:t}, u_{1:t}) = \int\int \ldots \int p(x_{1:t}, m \mid z_{1:t}, u_{1:t})\, dx_1\, dx_2 \ldots dx_{t-1}$$

Motion and Observation Model



$$\mathbf{x}_k = \mathbf{f}(\mathbf{x}_{k-1}, \mathbf{u}_k)$$

"Motion model"

$$\mathbf{z}_k = \mathbf{h}(\mathbf{x}_k, \mathbf{m})$$

"Observation model"

Remember the KF Algorithm

1. Algorithm **Kalman_filter**(μ_{t-1}, Σ_{t-1}, u_t, z_t):
2. Prediction:
3. $\bar{\mu}_t = A_t \mu_{t-1} + B_t u_t$
4. $\bar{\Sigma}_t = A_t \Sigma_{t-1} A_t^T + R_t$
5. Correction:
6. $K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$
7. $\mu_t = \bar{\mu}_t + K_t (z_t - C_t \bar{\mu}_t)$
8. $\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$
9. Return μ_t, Σ_t

EKF SLAM: State representation

- **Localization**

  3x1 pose vector

  3x3 cov. matrix

$$\mathbf{x}_k = \begin{bmatrix} x_k \\ y_k \\ \theta_k \end{bmatrix} \qquad C_k = \begin{bmatrix} \sigma_x^2 & \sigma_{xy} & \sigma_{x\theta} \\ \sigma_{yx} & \sigma_y^2 & \sigma_{y\theta} \\ \sigma_{\theta x} & \sigma_{\theta y} & \sigma_\theta^2 \end{bmatrix}$$

- **SLAM**

  Landmarks **simply extend** the state.

  Growing state vector and covariance matrix!

$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} \end{bmatrix}_k$$

EKF SLAM: State representation

- Map with *n* landmarks: (3+2*n*)-dimensional Gaussian

$$Bel(x_t, m_t) = \left\langle \begin{pmatrix} x \\ y \\ \theta \\ l_1 \\ l_2 \\ \vdots \\ l_N \end{pmatrix}, \begin{pmatrix} \sigma_x^2 & \sigma_{xy} & \sigma_{x\theta} & \sigma_{xl_1} & \sigma_{xl_2} & \cdots & \sigma_{xl_N} \\ \sigma_{xy} & \sigma_y^2 & \sigma_{y\theta} & \sigma_{yl_1} & \sigma_{yl_2} & \cdots & \sigma_{yl_N} \\ \sigma_{x\theta} & \sigma_{y\theta} & \sigma_\theta^2 & \sigma_{\theta l_1} & \sigma_{\theta l_2} & \cdots & \sigma_{\theta l_N} \\ \sigma_{xl_1} & \sigma_{yl_1} & \sigma_{\theta l_1} & \sigma_{l_1}^2 & \sigma_{l_1 l_2} & \cdots & \sigma_{l_1 l_N} \\ \sigma_{xl_2} & \sigma_{yl_2} & \sigma_{\theta l_2} & \sigma_{l_1 l_2} & \sigma_{l_2}^2 & \cdots & \sigma_{l_2 l_N} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \sigma_{xl_N} & \sigma_{yl_N} & \sigma_{\theta l_N} & \sigma_{l_1 l_N} & \sigma_{l_2 l_N} & \cdots & \sigma_{l_N}^2 \end{pmatrix} \right\rangle$$

- Can handle hundreds of dimensions

EKF SLAM: Building the Map

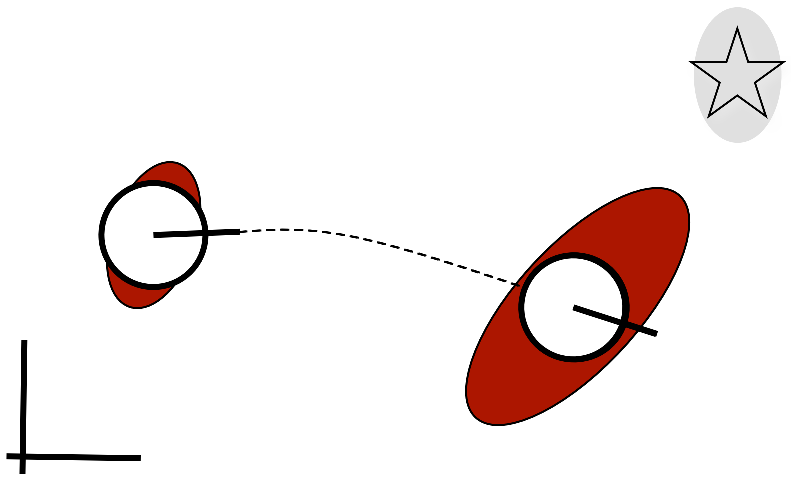
Filter Cycle, Overview:

1. State prediction (odometry)
2. Measurement prediction
3. Observation
4. Data Association 

5. Update
6. Integration of new landmarks

EKF SLAM: Building the Map

- State Prediction



Odometry:

$$\hat{\mathbf{x}}_R = f(\mathbf{x}_R, \mathbf{u})$$

$$\hat{C}_R = F_x\, C_R\, F_x^T + F_u\, U\, F_u^T$$

Robot-landmark cross-covariance prediction:

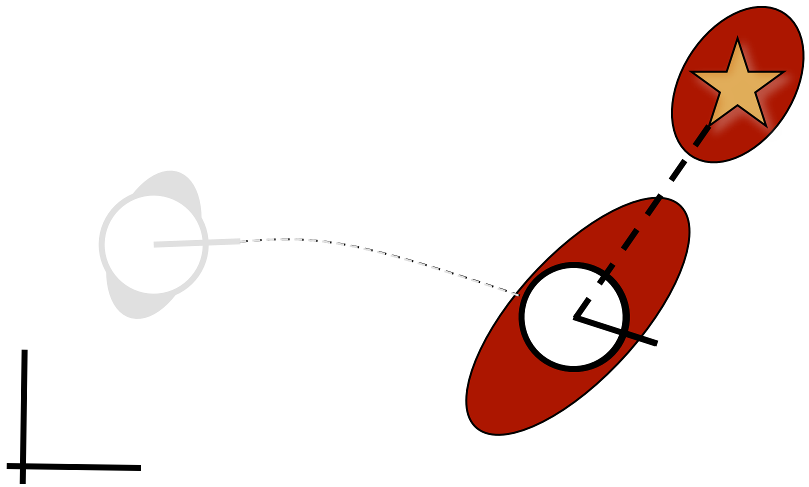
$$\hat{C}_{RM_i} = F_x\, C_{RM_i}$$

(skipping time index k)

$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} \end{bmatrix}_k$$

EKF SLAM: Building the Map

- Measurement Prediction



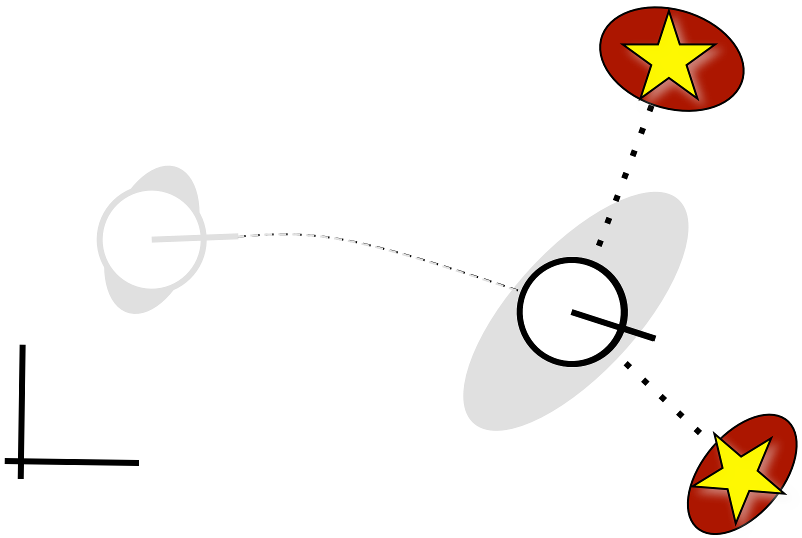
Global-to-local frame transform h

$$\hat{\mathbf{z}}_k = h(\hat{\mathbf{x}}_k)$$

$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} \end{bmatrix}_k$$

EKF SLAM: Building the Map

- Observation



(x,y)-point landmarks

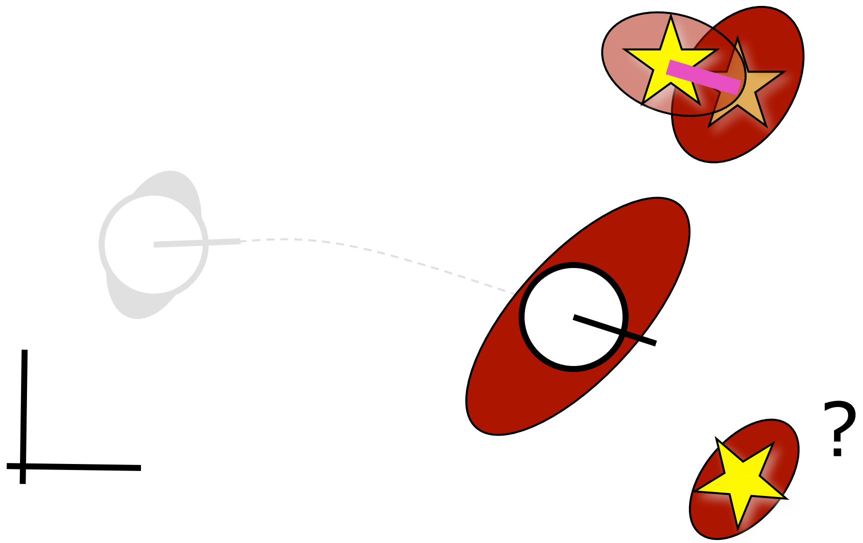
$$\mathbf{z}_k = \begin{bmatrix} x_1 \\ y_1 \\ x_2 \\ y_2 \end{bmatrix} = \begin{bmatrix} \mathbf{z}_1 \\ \mathbf{z}_2 \end{bmatrix}$$

$$R_k = \begin{bmatrix} R_1 & 0 \\ 0 & R_2 \end{bmatrix}$$

$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} \end{bmatrix}_k$$

EKF SLAM: Building the Map

- Data Association



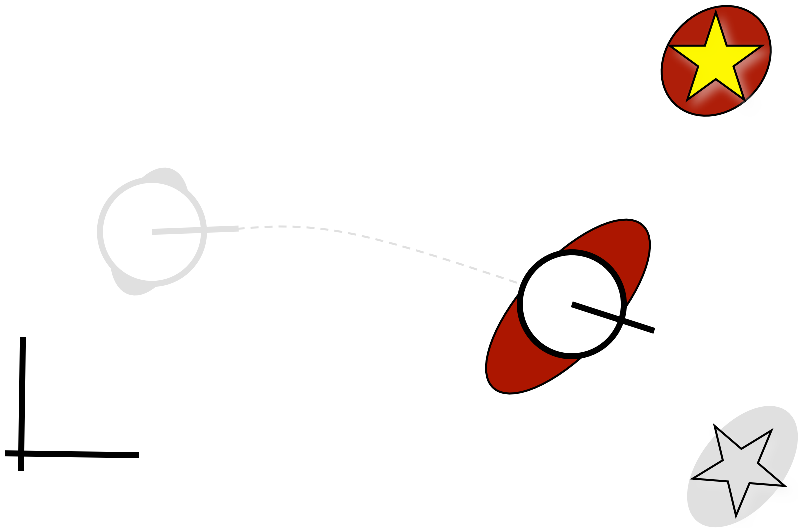
Associates predicted measurements $\hat{\mathbf{z}}_k^i$ with observation $\mathbf{z}_k^j$

$$\begin{aligned} \nu_k^{ij} &= \mathbf{z}_k^j - \hat{\mathbf{z}}_k^i \\ S_k^{ij} &= R_k^j + H^i \, \hat{C}_k \, H^{i\,T} \end{aligned}$$

$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} \end{bmatrix}_k$$

EKF SLAM: Building the Map

- Filter Update



The usual Kalman filter expressions

$$K_k = \hat{C}_k \, H^T S_k^{-1}$$

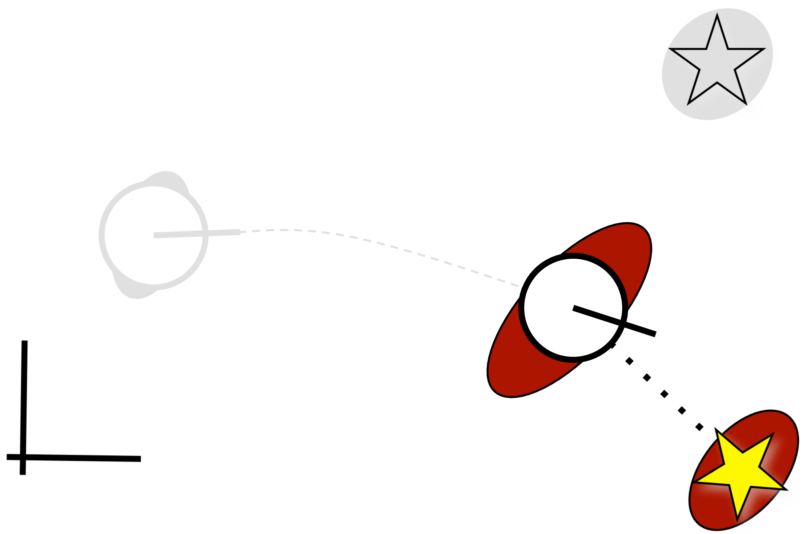
$$\mathbf{x}_k = \hat{\mathbf{x}}_k + K_k \, \nu_k$$

$$C_k = (I - K_k \, H) \, \hat{C}_k$$

$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} \end{bmatrix}_k$$

EKF SLAM: Building the Map

- Integrating New Landmarks



State augmented by

$$\mathbf{m}_{n+1} = g(\mathbf{x}_R, \mathbf{z}_j)$$

$$C_{M_{n+1}} = G_R\, C_R\, G_R^T + G_z\, R_j\, G_z^T$$

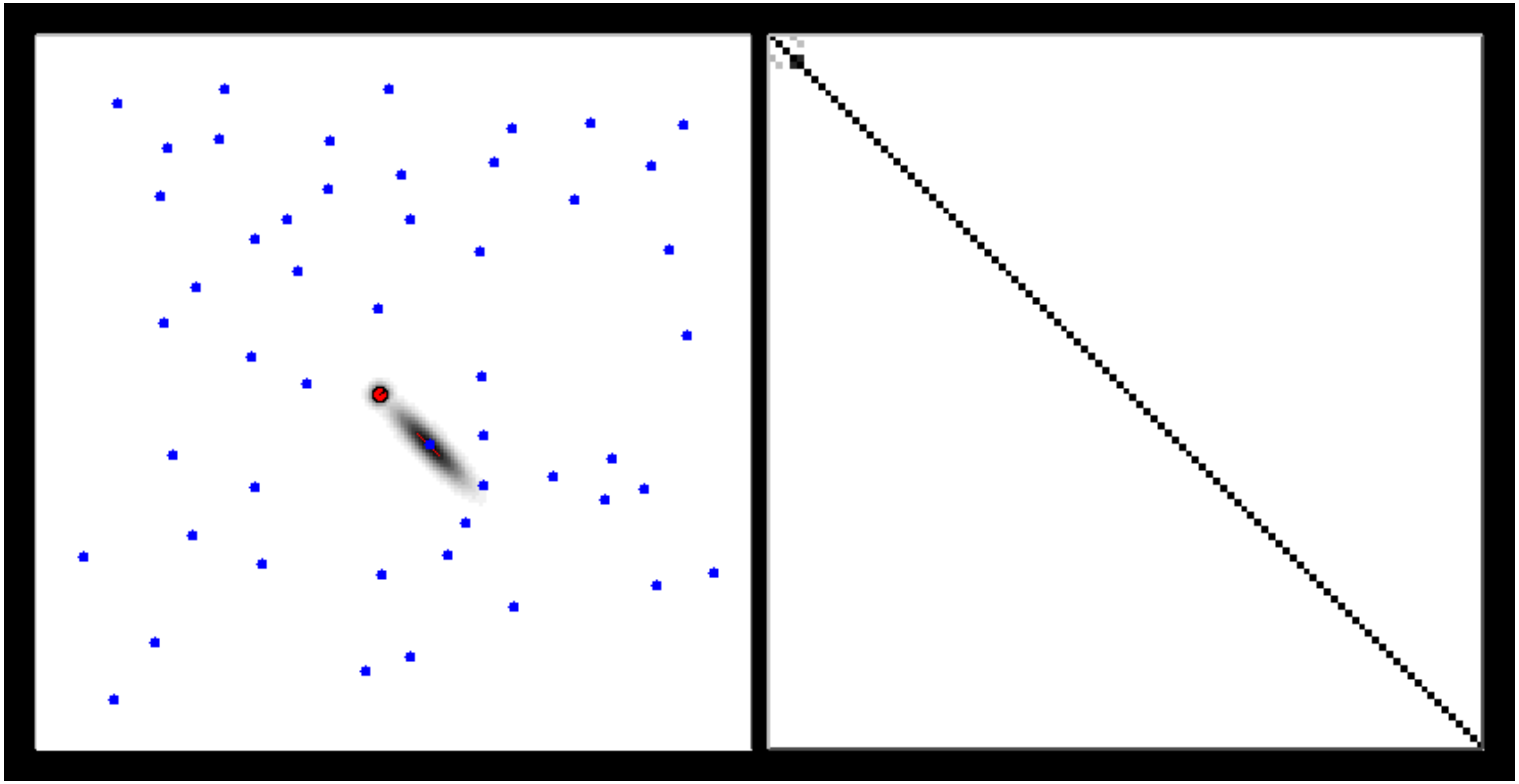
Cross-covariances:

$$C_{M_{n+1}M_i} = G_R\, C_{RM_i}$$

$$C_{M_{n+1}R} = G_R\, C_R$$

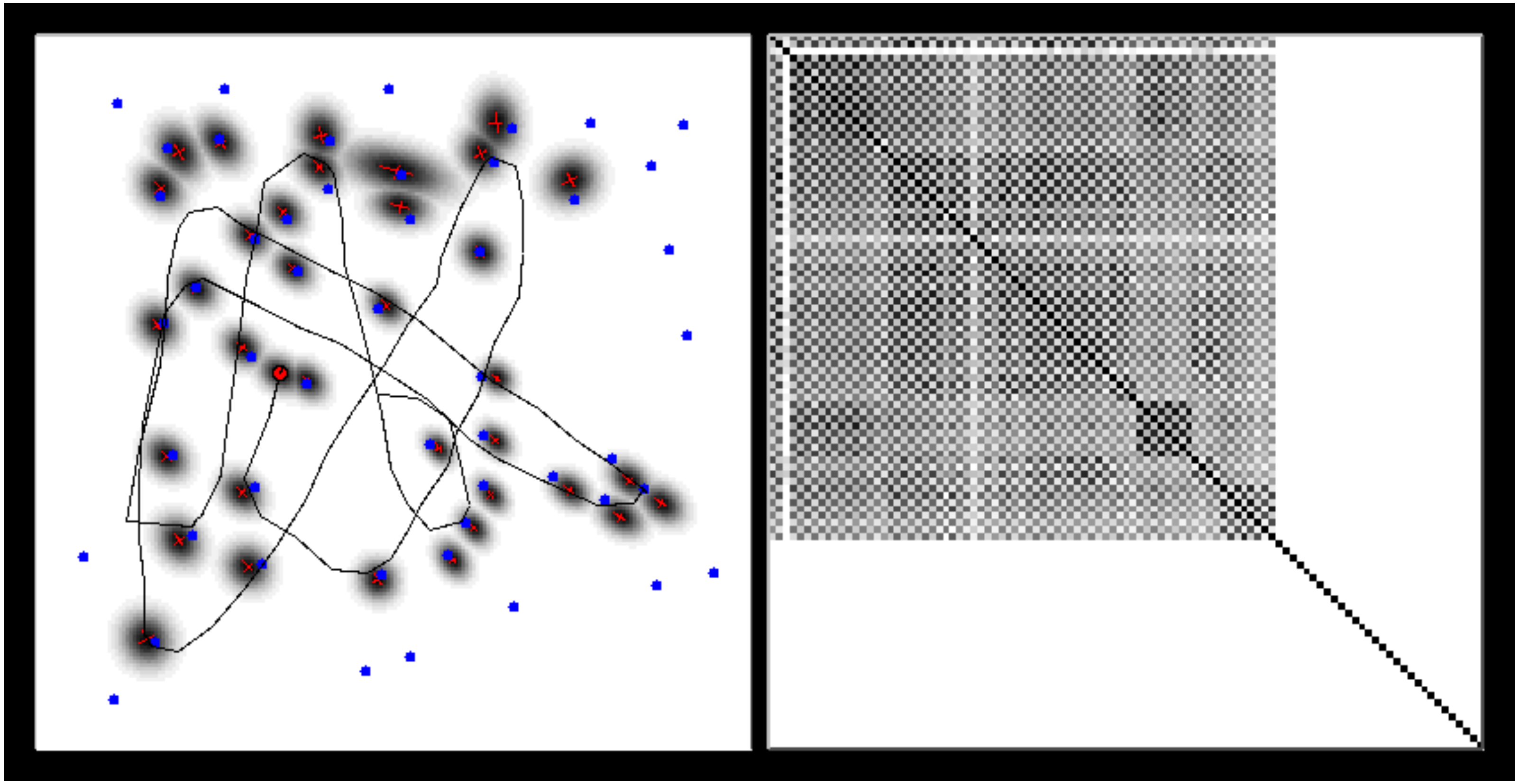
$$\mathbf{x}_k = \begin{bmatrix} \mathbf{x}_R \\ \mathbf{m}_1 \\ \mathbf{m}_2 \\ \vdots \\ \mathbf{m}_n \\ \mathbf{m}_{n+1} \end{bmatrix}_k \qquad C_k = \begin{bmatrix} C_R & C_{RM_1} & C_{RM_2} & \cdots & C_{RM_n} & C_{RM_{n+1}} \\ C_{M_1R} & C_{M_1} & C_{M_1M_2} & \cdots & C_{M_1M_n} & C_{M_1M_{n+1}} \\ C_{M_2R} & C_{M_2M_1} & C_{M_2} & \cdots & C_{M_2M_n} & C_{M_2M_{n+1}} \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ C_{M_nR} & C_{M_nM_1} & C_{M_nM_2} & \cdots & C_{M_n} & C_{M_nM_{n+1}} \\ C_{M_{n+1}R} & C_{M_{n+1}M_1} & C_{M_{n+1}M_2} & \cdots & C_{M_{n+1}M_n} & C_{M_{n+1}} \end{bmatrix}_k$$

EKF SLAM



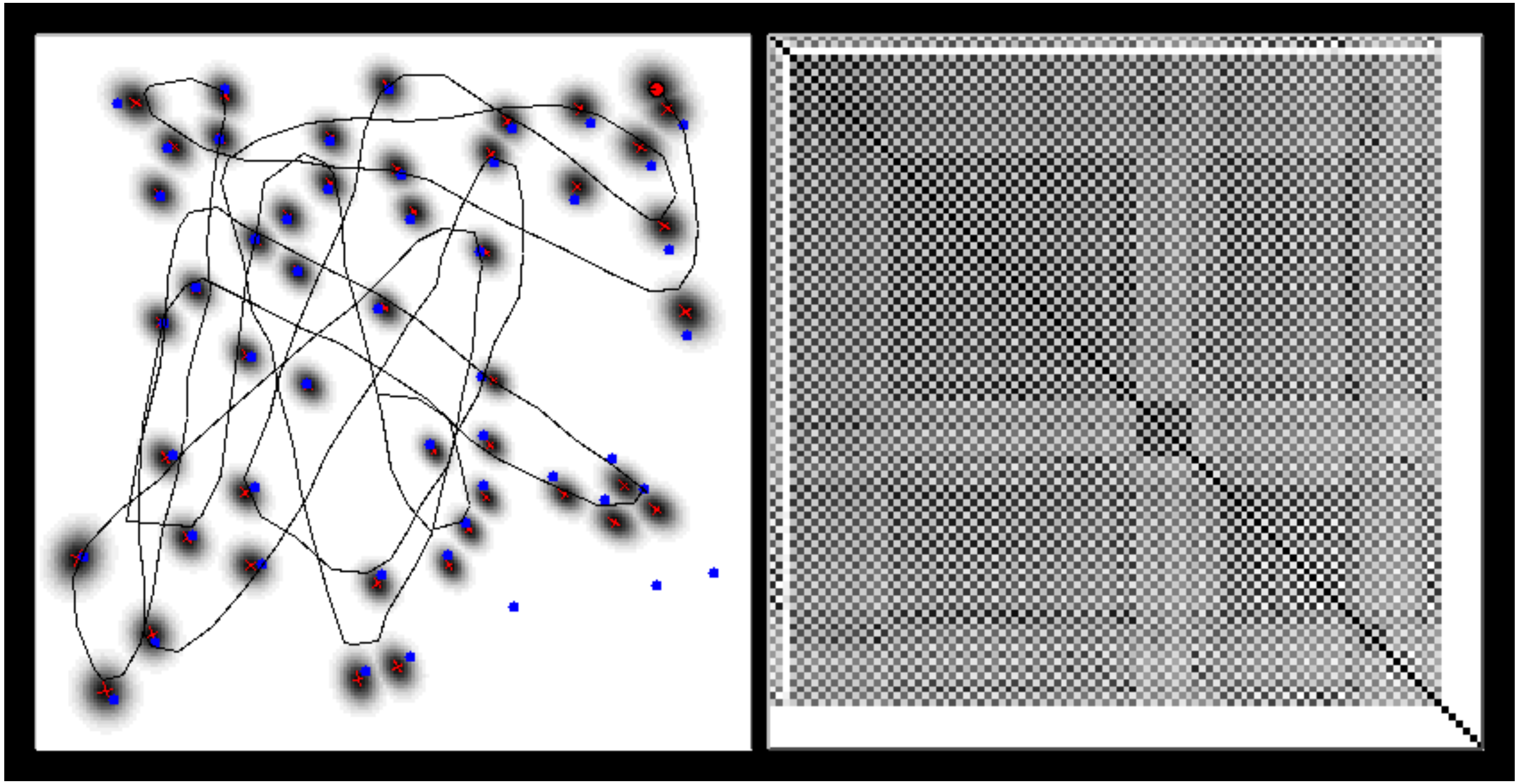
Map Correlation matrix

EKF SLAM



Map Correlation matrix

EKF SLAM



Map Correlation matrix

EKF SLAM: Correlations Matter

- What if we neglected cross-correlations?

$$C_k = \begin{bmatrix} C_R & 0 & \cdots & 0 \\ 0 & C_{M_1} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & C_{M_n} \end{bmatrix}_k$$

$$C_{RM_i} = \mathbf{0}_{3\times 2}$$

$$C_{M_i M_{i+1}} = \mathbf{0}_{2\times 2}$$

EKF SLAM: Correlations Matter

- What if we neglected cross-correlations?

$$C_k = \begin{bmatrix} C_R & 0 & \cdots & 0 \\ 0 & C_{M_1} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & C_{M_n} \end{bmatrix}_k \qquad \begin{aligned} C_{RM_i} &= \mathbf{0}_{3\times 2} \\ C_{M_i M_{i+1}} &= \mathbf{0}_{2\times 2} \end{aligned}$$

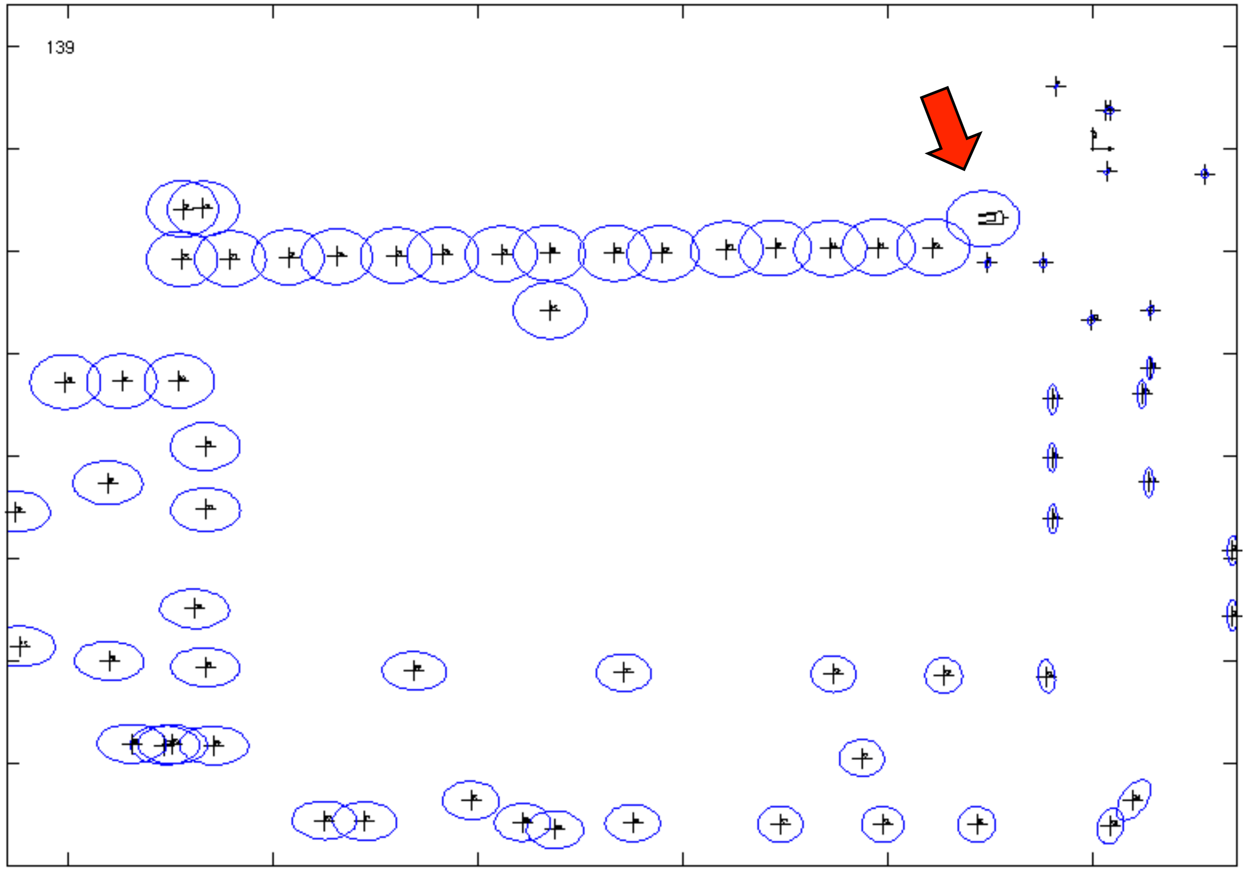
- Landmark and robot uncertainties would become overly optimistic
- Data association would fail
- Multiple map entries of the same landmark
- Inconsistent map

SLAM: Loop Closure

- **Recognizing an already mapped area**, typically after a long exploration path (the robot "closes a loop")
- Structurally identical to data association, but
  - high levels of ambiguity
  - possibly useless validation gates
  - environment symmetries
- Uncertainties **collapse** after a loop closure (whether the closure was correct or not)

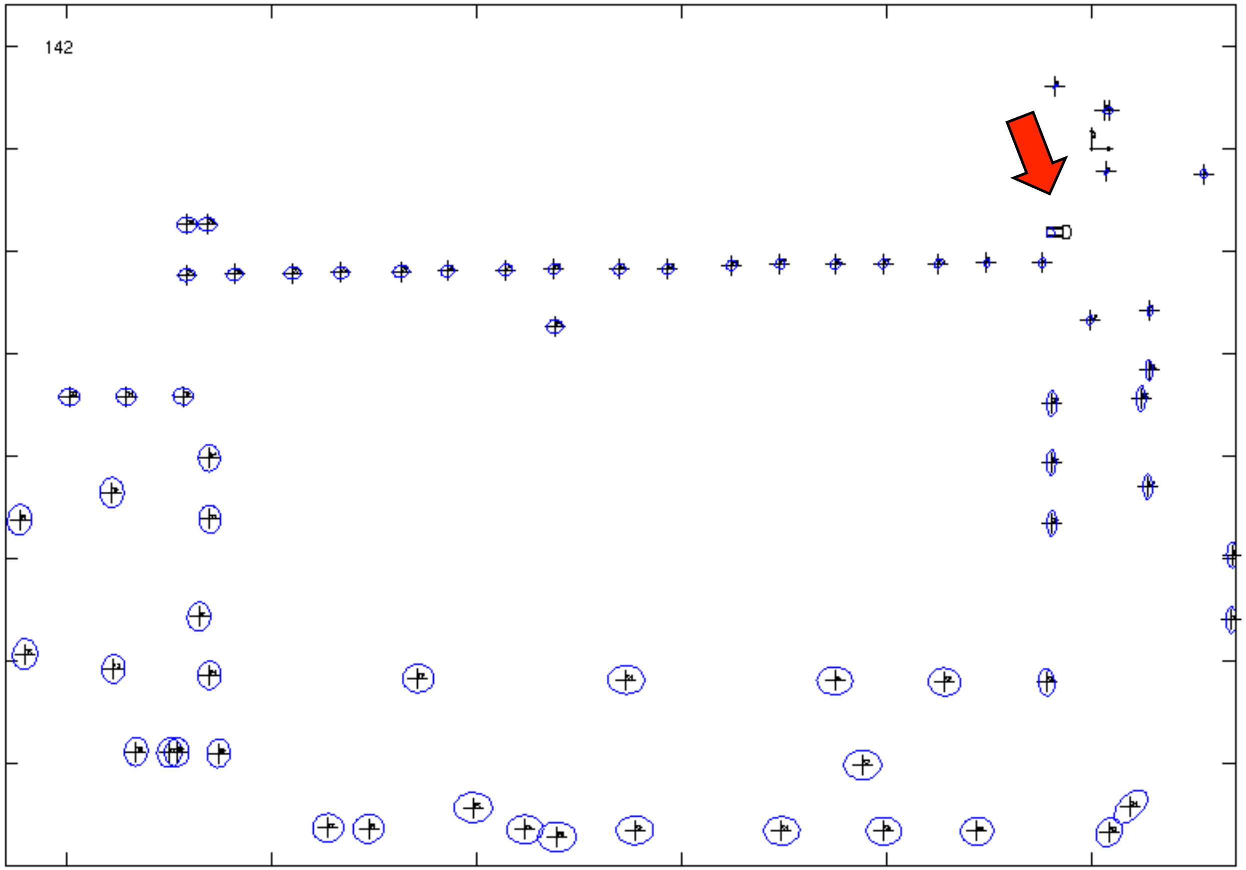
SLAM: Loop Closure

- Before loop closure



SLAM: Loop Closure

- After loop closure



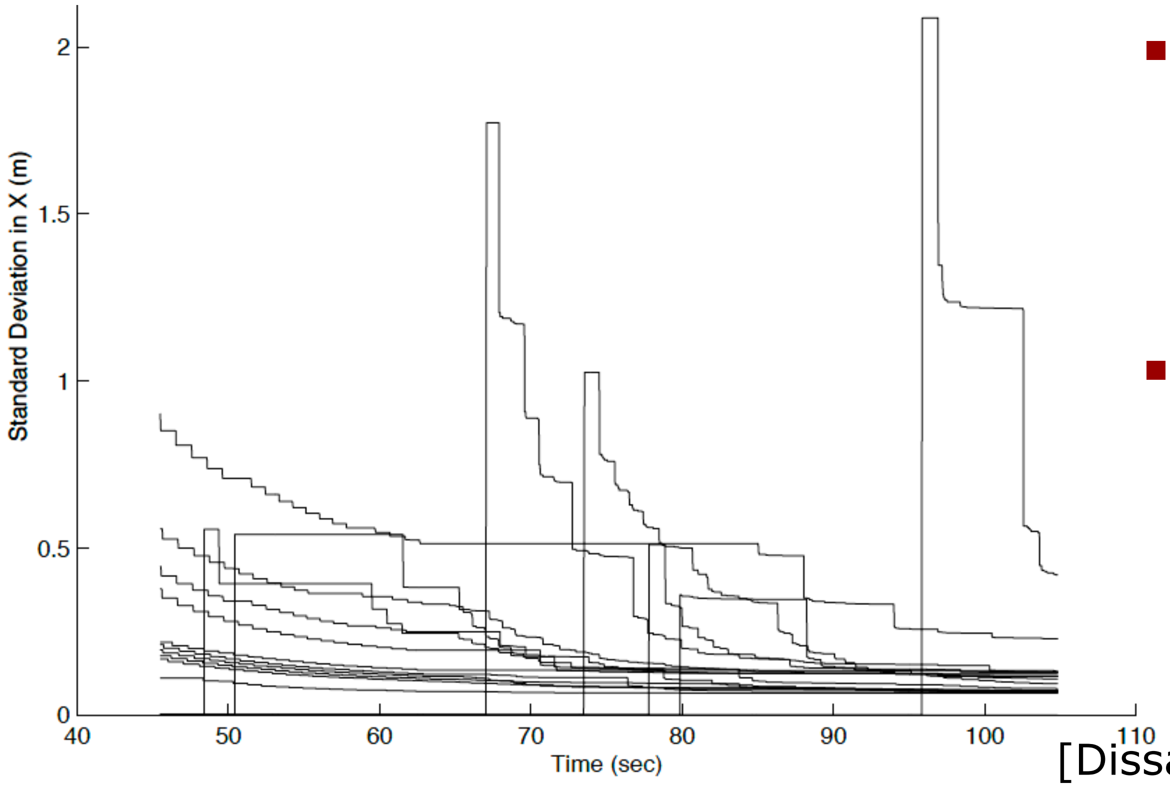
SLAM: Loop Closure

- By revisiting already mapped areas, uncertainties in robot and landmark estimates can be **reduced**
- This can be exploited when **exploring** an environment for the sake of better (e.g. more accurate) maps
- Exploration: the problem of ***where* to acquire new information**

→ See separate chapter on exploration

KF-SLAM Properties (Linear Case)

- The **determinant** of any sub-matrix of the map covariance matrix **decreases monotonically** as successive observations are made

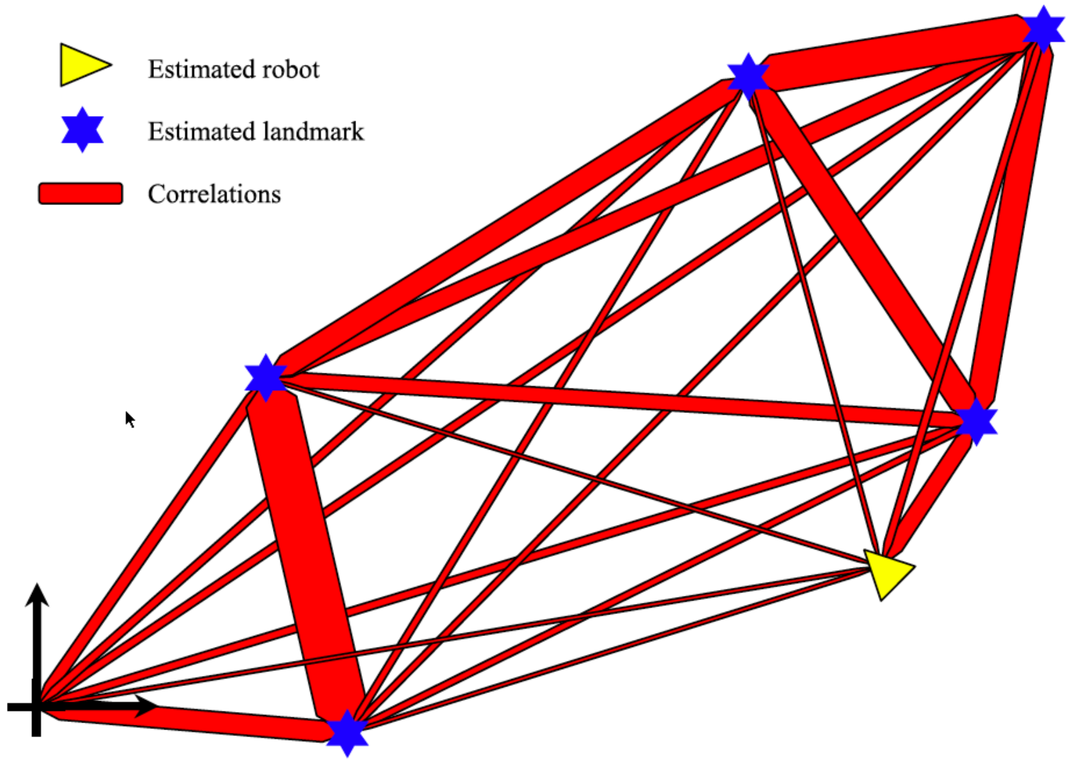


- When a new land-mark is initialized, its **uncertainty** is **maximal**
- Landmark uncer-tainty **decreases monotonically** with each new observation

[Dissanayake et al., 2001]

KF-SLAM Properties (Linear Case)

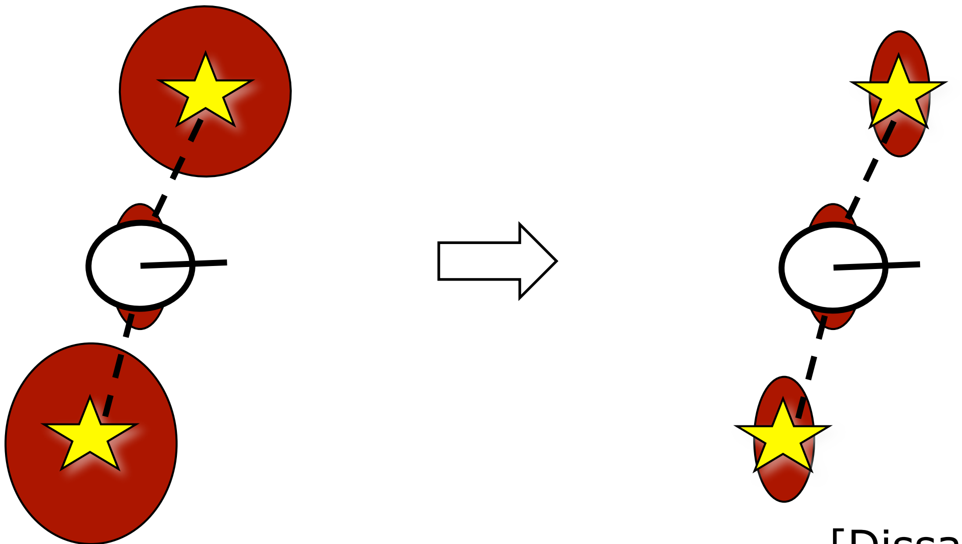
- In the limit, the landmark estimates become **fully correlated**



[Dissanayake et al., 2001]

KF-SLAM Properties (Linear Case)

- In the limit, the **covariance** associated with any single landmark location estimate is determined only by the **initial covariance in the vehicle location estimate**.



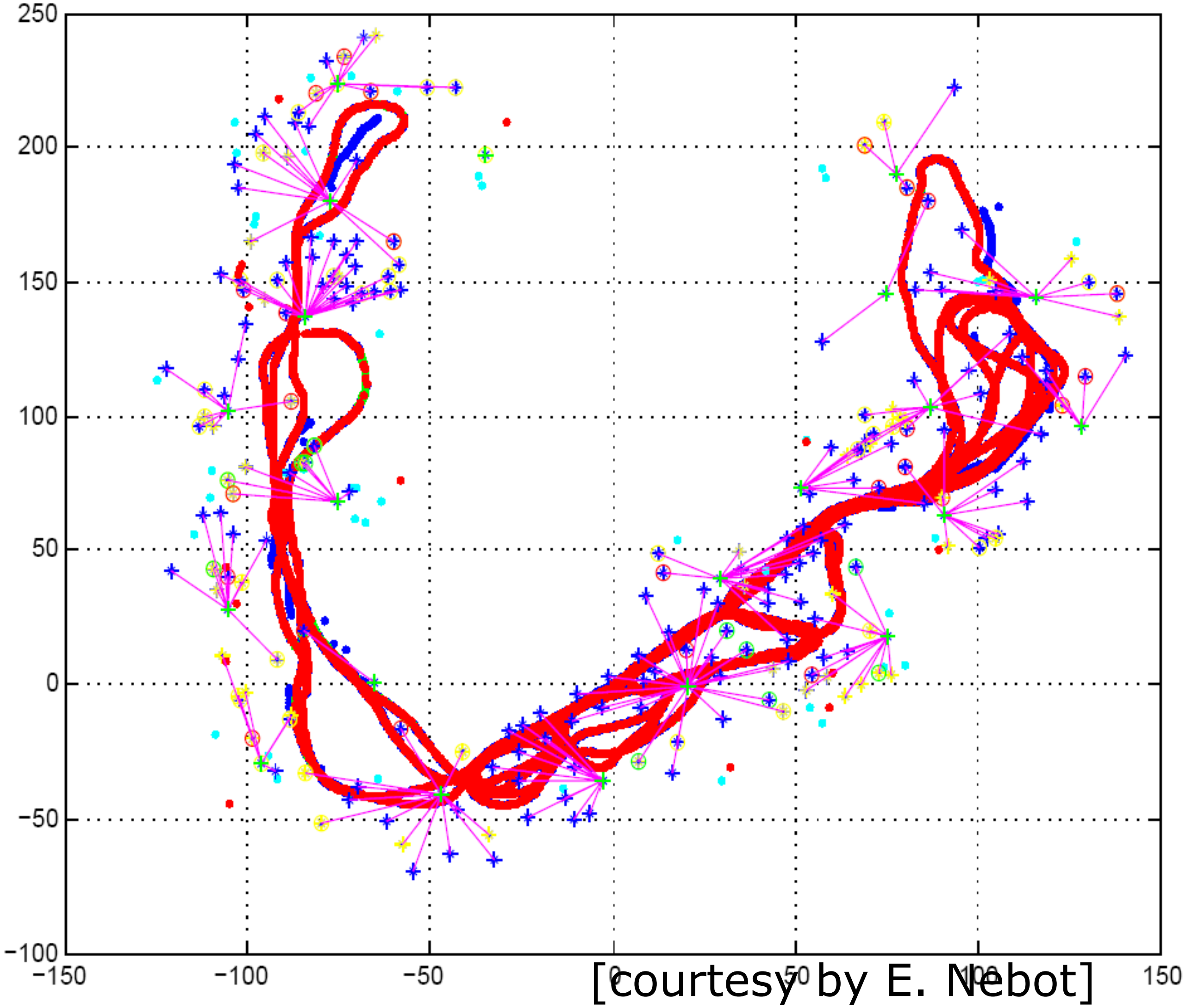
[Dissanayake et al., 2001]

EKF SLAM Example: Victoria Park Dataset

Victoria Park: Data Acquisition

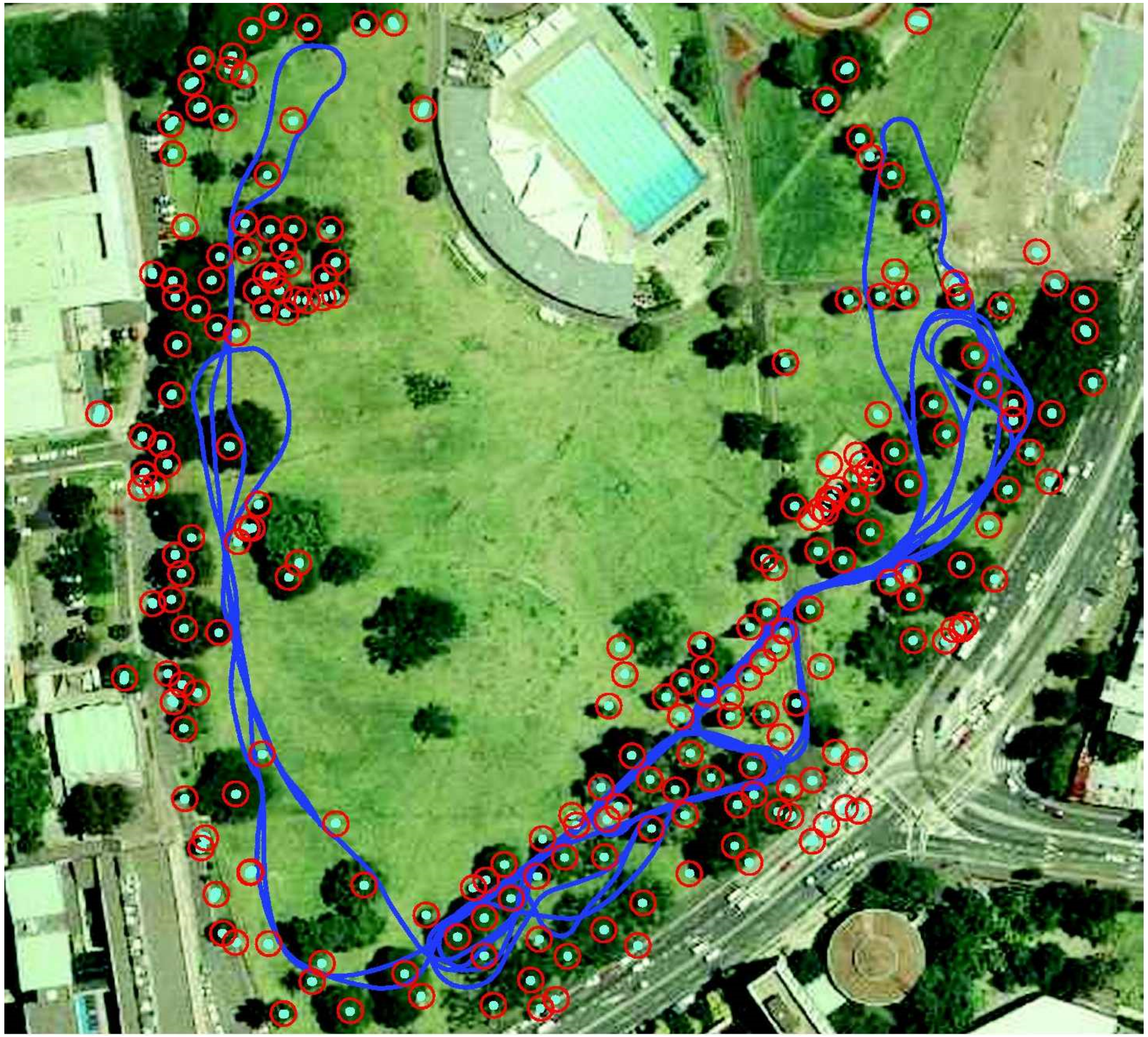
[courtesy by E. Nebot]

Victoria Park: Estimated Trajectory



[courtesy by E. Nebot]

Victoria Park: Landmarks

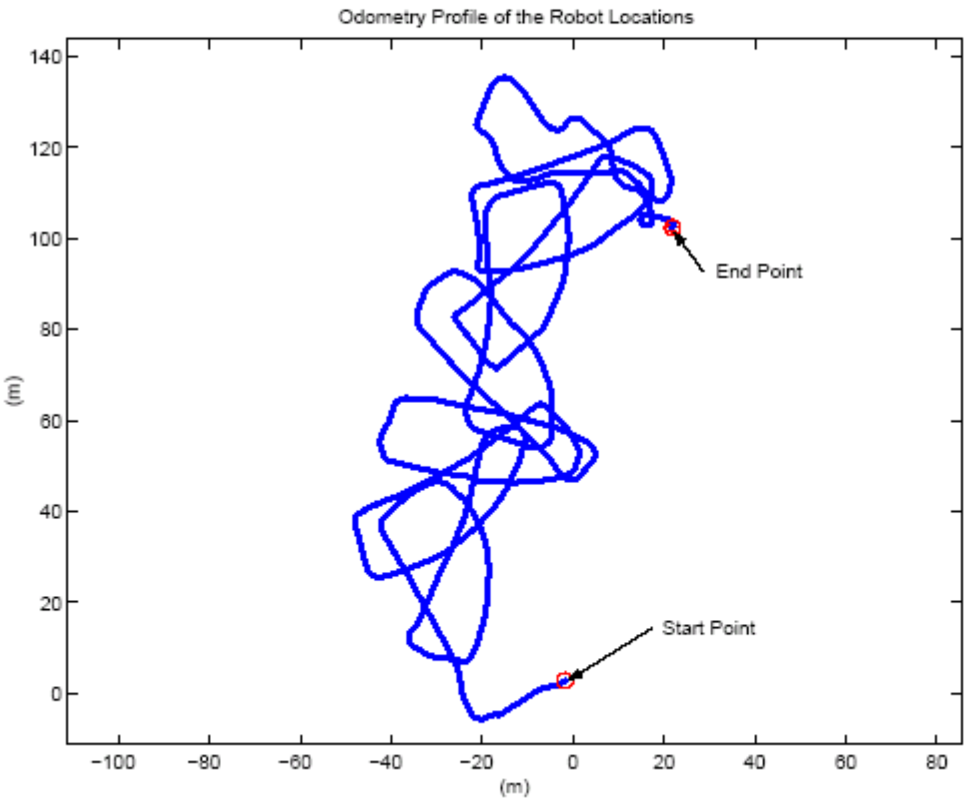


[courtesy by E. Nebot]

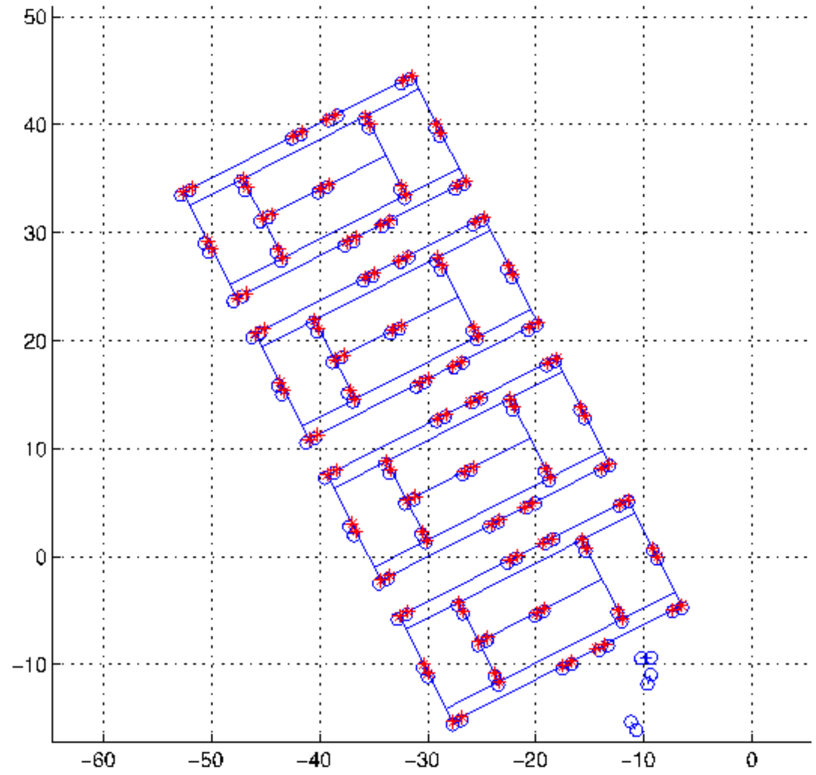
EKF SLAM Example: Tennis Court

[courtesy by J. Leonard]

EKF SLAM Example: Tennis Court



odometry

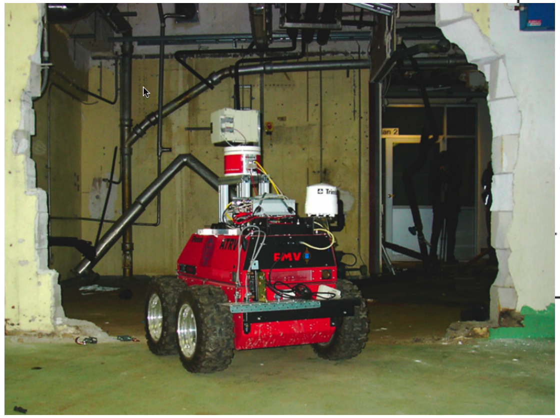


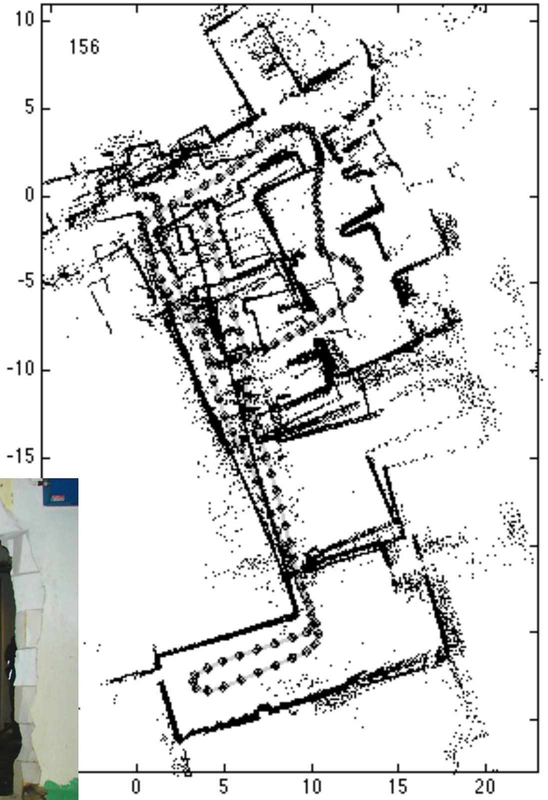
estimated trajectory

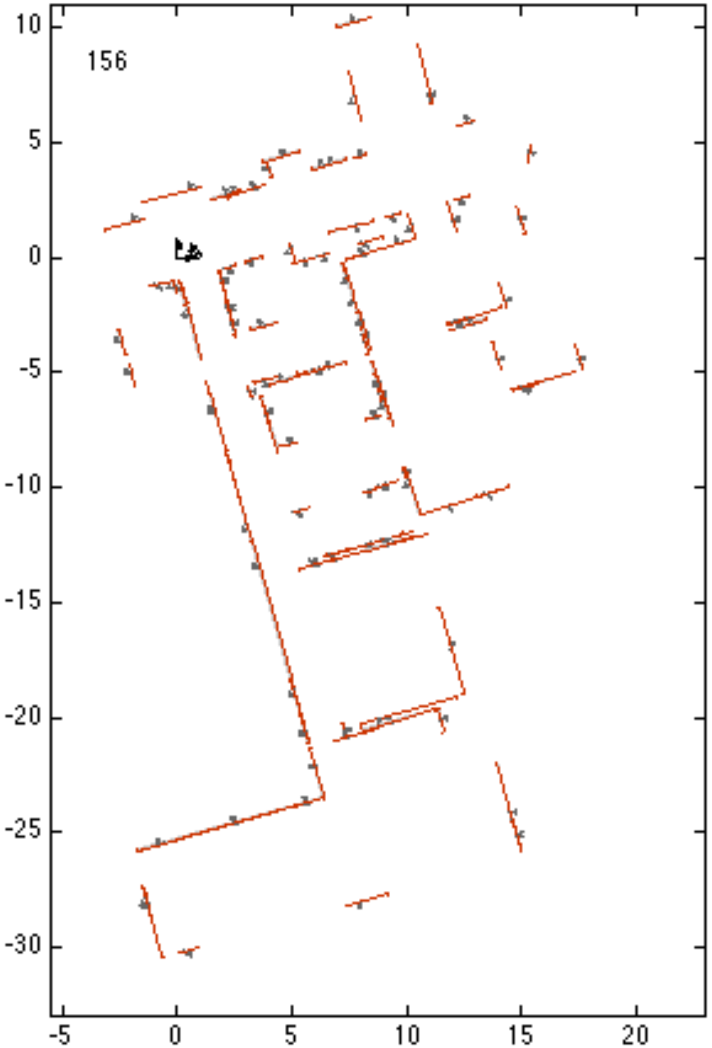
[courtesy by John Leonard]

EKF SLAM Example: Line Features

- KTH Bakery Data Set







[Wulf et al., ICRA 04]

EKF-SLAM: Complexity

- Cost per step: quadratic in n, the number of landmarks: $O(n^2)$
- Total cost to build a map with n landmarks: $O(n^3)$
- Memory consumption: $O(n^2)$
- Problem: becomes computationally intractable for large maps!
- There exists variants to circumvent these problems

SLAM Techniques

- EKF SLAM
- FastSLAM
- Graph-based SLAM
- Topological SLAM
  (mainly place recognition)
- Scan Matching / Visual Odometry
  (only locally consistent maps)
- Approximations for SLAM: Local submaps, Sparse extended information filters, Sparse links, Thin junction tree filters, etc.
- …

EKF-SLAM: Summary

- The first SLAM solution
- Convergence proof for linear Gaussian case
- Can diverge if nonlinearities are large (and the reality is nonlinear...)
- Can deal only with a single mode
- Successful in medium-scale scenes
- Approximations exists to reduce the computational complexity