Linked in.

12 people have recommended Brian

"We were in the early stages of researching innovative solutions to address the trend towards digital and virtual filmmaking and we desired guidance from an artist, from the industry. We became acquainted with Brian through the Previs Society and the Virtual Production Committee; two Hollywood based forward thinking congregations of professional filmmakers. Brian had the industry knowledge and experience, but that was only 50% of what was needed. He would have to be able to deliver an achievable vision, in a manner which was both compelling and engaging. He would have to rally a team of engineers and numerous customers around a shared set of needs, capturing requirements and course correcting as he went. It wasn't easy, but Brian delivered every step of the way. Throughout he demonstrated patience and persistence, no matter how trying the circumstance. Brian can visualize and communicate a story, which in retrospect is not surprising given his background in Previs and his track record in education. Couple this with the experience he has gained in the software sector, he would be a tremendous asset in either the technology or entertainment industries."

— **Bruno Sargeant**, *Senior Product Manager & Senior Industry Manager, Autodesk*, managed Brian at Autodesk

"Brian Pohl is a real pleasure to work with... He approaches projects with a great deal of enthusiasm and the highest level of professionalism. I recommend Brian for any organization who would wish to make him part of their production team or otherwise make use of his services and expertise."

— **Eric Huelsman**, *President / CEO, Studio Arts, Ltd.*, managed Brian at Self Employed

"Brian is a brilliant instructor and a pleasure to work with. His Previsualisation & Cinematography workshops for cgsociety have always proved highly successful. He has my full recommendation!"

— **Biljana Jankovic**, *Online CGWorkshops Manager, Ballistic Media*, worked with Brian at CGSociety

"The primary reason Gnomon School of Visual Effects is the premiere school for visual effects in the world is that we have the best, most experienced professionals teaching classes. As a pioneer in previsualization for film, Brian brought a vast body of knowledge and experience to his classroom. As a previz artist, he brought a great understanding of the skills, techniques and tools necessary to succeed. As a teacher, Brian exhibited an inherent understanding of presenting information in an informative and entertaining manner. He has great patience for and understanding of student needs, strengths and short-comings. Brian is dedicated, responsible, dependable and proactive. His students were lucky to have him and so was Gnomon."

— **Pam Hogarth**, *Director, Advancement, Gnomon School of Visual Effects*, worked with Brian at Gnomon School of Visual Effects

"As a novice animator, I found Brian to be compassionate, patient and willing to balance leadership with helping me develop my skill set. He definitely brought a sense of calm to the high-pressure deadline-driven process of filmmaking and I would not hesitate to put Brian in charge of a creative team in the future."

— **Kevin Sonnichsen**, *Contract Previsualization Artist, Persistence of Vision*, reported to Brian at POV Previs LLC

"Brian was my supervisor on several projects at POV. His management style is very fair minded and conscientious. Brian has good technical skills, and is diligent in managing an effective, up to date work flow pipeline. He communicates well and is helpful in solving creative and technical problems."

— **Robert Rossoff**, *Previsualization Artist, Persistence Of Vision LLP*, reported to Brian at POV Previs LLC

"Brian is a force of nature unto himself. Soft-spoken, highly intelligent and personable, Brian was a source of inspiration in some tight spots that required a calm and cool demeanor that guided us to a safe landing."

— **Lorin Wood**, *Previz Artist, Persistence of Vision*, reported to Brian at Persistence of Vision - Previs

"I worked with Brian both at Digital Domain on Stealth and at Sony Imageworks on Open Season. Brian is a highly talented, detail oriented artist and supervisor, skilled in many aspects of visual effects production, previz, layout, and animation. His personality is friendly and warm, and he is a great pleasure to work with. Always open to new ideas and exploring leading technology, he remains at the forefront of his field. I would happily work with Brian again on a project of any size and scope, and look forward to the next time we get that opportunity. I would definitely recommend him."

— **David Blumenfeld**, *Lead Character/Pipeline Technical Director, Digital Domain*, worked directly with Brian at Digital Domain

"I worked with Brian at Digital Domain when I was an Animation Coordinator and he was Previs Supervisor for the movie "Stealth." We had over 1000 previs shots to push through with a team of 5 animators. Brian supervised them all. He worked closely with the director, visual effects supervisor, digital fx supervisor, and technical consultants to understand the filmmakers vision. Brian not only supervised the artists but also animated, set up shots, and problem solve. I would gladly work with Brian again and recommend him to any who are considering him for a project."

— **Elizabeth Hitt**, *Production Manager, Digital Domain*, managed Brian at Digital Domain

"Brian is a talented, well-versed previs supervisor and artist. Working with him at Digital Domain was a great experience on every level. He was accessible, well organized and committed to the process and quality of work produced by the large number of artists who reported directly to him."

— **Duane Floch**, *Previz Sequence Lead, Digital Domain*, reported to Brian at Digital Domain

"Brian is a very skilled and committed cg artist. He consistently delivered at the highest level. He is self-motivated, takes responsibility and direction. Excellent worker and nice guy."

— **Larry Chandler**, *Senior Animatics Artist, Industrial Light + Magic*, worked directly with Brian at Industrial Light + Magic

"I worked with Brian in the previsualization group at ILM. I would recommend him--he is highly skilled and efficient in the use of the software tools, and he knows how to tell a story as well."

— **Daniel Slavin**, *Previs/Concept Artist, ILM*, worked directly with Brian at Industrial Light + Magic

Contact Brian on LinkedIn