



Popularity

- **1st** result for "hosting images", our flagship service, on Google.
- **35th** rank on Alexa, **30th** weekly average, **1st** for "image hosting", "photo sharing" categories.
- **50+ thousand** concurrent users during peak.
- **500+ thousand** forums, social networks, and personal sites use ImageShack for media hosting.
- **2+ million** uploads per day.
- **36+ million** unique users visit ImageShack per month.
- **45+ million** hits for "imageshack" on Google.
- **2.5+ billion** images served per day.
- **8.5+ gbps** bandwidth up during peak.
- All of these numbers continue to improve.

What makes us different?

- No registration required, upload media directly from the front page.
- No language barrier for using the site (so intuitive, user doesn't even need to know English.)
- User data remains private, ImageShack's own CDN is used to deliver content.
- Entirely self-funded from the start, profitable, no VC funding.

Technology

- 450 Linux servers organized in a cluster (very similar to Google's clusters).
- 32 and 64bit linux servers, with local cache acceleration (storage/cache disks in the same machine).
- Lighttpd web servers with fastcgi PHP.
- PHP accelerated with EAccelerator and configured to use zlib compression.
- MySQL 5.x is used to store all user account and image URL/tag/rating information.
- MySQL consists of masters and slaves (using mysql replication).
- High availability achieved with tcp load balancers for both front end and back end.
- Front end Webservers use mod_cml and memcached, allowing for very quick cache retrieval and updates, without having to wait for the mysql layer.
- ImageShack media files are loadbalanced with a written-from-scratch global system load balancer. If any of the machines experience problems or slowdowns, the balancer will shift users to faster machines.

Jobs at ImageShack

ImageShack's mission is simple: to provide an easy-to-use media hosting and sharing service for everyone. Our services' simplicity and reliability made us popular. If you are curious, want to be challenged, are open-minded, and have an easy-going attitude, we want to talk to you.

We offer competitive salaries and stock option plans that give a real meaning to the term "shareholder." For details on how to apply or ask questions, etc, visit <http://imageshack.us>, and click "Jobs" in the upper right of the header, or flip to the back of this page.



ImageShack

Free Media Hosting

ImageShack Corp
236 N. Santa Cruz Ave #226
Los Gatos, CA 95030
careers@imageshack.us
(408) 612 – 3954

Open Positions at ImageShack

Software developer – Back End

ImageShack uses REST across a large mega-cluster of datacenters, which contain sub-clusters of Linux servers. We are seeking individuals who will be responsible for the design, development and release of ImageShack's core applications, including file system management, caching, database application interfaces, and media delivery acceleration.

Responsibilities and Requirements

- Develop ImageShack's core architecture.

Must have:

- a strong system architecture background.
- a thorough understanding of TCP/IP as well as back end application server development.
- a B.S. in Computer Science (or greater, or equivalent) experience.
- 5+ years of web software development experience.
- substantial expertise in popular web development languages, such as PHP and Python.
- an understanding of advanced programming database principles (SQL.)
- a comfortable knowledge of asynchronous network programming, distributed systems, fault tolerance, and scalability.

To apply, please email your resume with a short cover letter to careers@imageshack.us



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Software developer – Front End

Do you want to help ImageShack build next-generation web-driven applications? As a Front End software developer, you will specialize in building responsive and elegant web UIs with technologies such as AJAX and server-side PHP.

Must have:

- expert HTML, JavaScript and CSS skills with a strong interest in look and feel.
- significant development experience with PHP and other front end framework languages.
- experience designing modular, object-oriented JavaScript.
- experience with other UI frameworks such as XUL, Dojo, YUI, and XAML.
- a B.S. in Computer Science (or greater or equivalent).
- a proven track record of launching interactive web sites/applications.
- developed optimized and cross-platform front-end code in HTML, CSS, JavaScript, and AJAX.
- a portfolio, which includes a self-started web-based project.

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